

DAFTAR GAMBAR

Gambar 2. 1	<i>Bat</i>	27
Gambar 2. 2	Bola Cricket.....	27
Gambar 2. 3	Stump.....	28
Gambar 2. 4	<i>Helm</i>	29
Gambar 2. 5	Glove	29
Gambar 2. 6	Pad	30
Gambar 2. 7	Box	30
Gambar 3. 1	Langkah-langkah penggunaan Metode Reasearch and Development (R&D)	35

