

ABSTRAK

FADILLA TUSSYAH RAINI. Pengaruh Model *Active Learning Tipe Card Sort* Terhadap Hasil Belajar Siswa Pelajaran IPAS Kelas IV SDN 104202 Bandar Setia. Skripsi. Medan: Fakultas Ilmu Pendidikan. Universitas Negeri Medan, 2026.

Pelaksanaan penelitian ini didasari oleh permasalahan-permasalahan pembelajaran IPS di SDN 104202 Bandar Setia. Adapun permasalahan tersebut yaitu rendahnya hasil belajar IPS siswa kelas IV SDN 104202 Bandar Setia, pembelajaran masih berpusat pada guru (*teacher centered*), guru belum mengoptimalkan penggunaan model pembelajaran *active learning tipe card sort* dalam pembelajaran IPS, pembelajaran di kelas belum tercipta suasana yang aktif, efektif, menarik dan menyenangkan dan sumber belajar yang digunakan siswa dalam pembelajaran IPS masih terbatas yaitu hanya buku paket dan LKS. Penelitian ini bertujuan untuk mengetahui apakah pengaruh model *Active learning Tipe Card Sort* terhadap hasil belajar siswa pelajaran IPS kelas IV SDN 104202 Bandar Setia. Penelitian ini adalah penelitian eksperimen dengan desain *quasi* eksperimen dengan *two group design*. Adapun populasi penelitian ini yaitu seluruh siswa kelas IV SDN 104202 Bandar Setia yang berjumlah 52 siswa. Sampel penelitian ini dibagi menjadi dua kelompok penelitian yaitu kelompok eksperimen (IV-A) dengan jumlah siswa 26 dan kelompok kontrol (IV-B) dengan jumlah siswa 26 siswa. Hasil penelitian ini menunjukkan bahwa terdapat peningkatan hasil belajar siswa pada kelompok eksperimen lebih tinggi daripada kelompok kontrol. Pada uji *independent sample t-test* menunjukkan hasil $0,000 < 0,05$ sehingga H_a diterima dan H_0 ditolak, yaitu terdapat pengaruh model *Active learning Tipe Card Sort* terhadap hasil belajar siswa pelajaran IPS kelas IV SDN 104202 Bandar Setia.

Kata Kunci : Hasil Belajar, Model Pembelajaran *Active Learning Tipe Card Sort*

ABSTRACT

FADILLA TUSSYAH RAINI. The Effect of the Card Sort Active Learning Model on the Learning Outcomes of Fourth-Grade Social Studies Students at SDN 104202 Bandar Setia. Skripsi. Medan: Faculty of Education, State University of Medan, 2026.

This research was conducted based on the problems faced in social studies learning at SDN 104202 Bandar Setia. These problems include low social studies learning outcomes among fourth-grade students at SDN 104202 Bandar Setia, teacher-centered learning, teachers' failure to optimize the use of the card sort active learning model in social studies, classroom learning has not created an active, effective, engaging, and enjoyable atmosphere, and limited learning resources used by students in social studies, namely textbooks and student worksheets. This study aims to determine the effect of the Card Sort Active Learning Model on the learning outcomes of fourth-grade social studies students at SDN 104202 Bandar Setia. This research is an experimental study with a quasi-experimental design with two groups. The population of this study was all 52 fourth-grade students at SDN 104202 Bandar Setia. The sample was divided into two groups: an experimental group (IV-A) with 26 students and a control group (IV-B) with 26 students. The results showed that there was a higher improvement in student learning outcomes in the experimental group than in the control group. The independent sample t-test showed a value of $0.000 < 0.05$, thus H_a was accepted and H_0 was rejected. This indicates that the Card Sort Active Learning model has an effect on the learning outcomes of fourth-grade social studies students at SDN 104202 Bandar Setia.

Keywords: Learning Outcomes, Card Sort Active Learning Model