

CHAPTER V

CONCLUSION AND SUGGESTION

This chapter presents the conclusion and suggestion of the researcher based on the research.

5.1 Conclusion

Based on the research findings, the researcher can draw conclusions about the implementation of teaching writing skills and the effectiveness of using Scratch program in teaching writing descriptive text.

The teacher begins teaching by exposing students to the Scratch learning media, which increases the effectiveness of using Scratch. The goal of introducing new learning media is for students to gain a better understanding and interesting about how to receive information from learning and teaching process. Features that make it simpler for teacher to introduce Scratch to students, features with name and colorful are the main attraction of this Scratch program. The students' creativity that they saw the sprites and backdrops they chose. It helps them to choose vocabulary in writing descriptive text. Teachers' use of the Scratch program as a media is also an aim to increase students' interest in learning English, and differences in the active learning atmosphere using Scratch as a learning media. The use of Scratch program triggers students' critical thinking in solving and solving problems and being able to analyze characters and backdrops.

5.2 Suggestion

At the end of this chapter, the researcher provides suggestions related to research, including:

1. For the English Teacher

The English teacher suggested apply Scratch program as a media for learning English class especially in writing. Teacher can learn more than simply the basics of the Scratch programming language. Maximizing the use of the Scratch program while studying can help students develop analytical skills, imagination, and creativity. This would not raise the possibility of students creating new programming projects.

2. For Next Researcher

For next researcher who will use the same topic it is suggested for further discovery about how to use other programs in order to be able to learn more creatively and imaginatively in English class especially writing.