

ABSTRAK

Putri Nanda Sari, NIM 4173141056 (2024). Perbedaan Hasil Belajar Siswa Menggunakan Model Pembelajaran Kooperatif Tipe *Two Stay Two Stray* (TSTS) dengan Tipe Jigsaw Pada Materi Virus Kelas X MAN 2 Model Medan.

Penelitian ini bertujuan untuk mengetahui perbedaan hasil belajar siswa yang menggunakan model pembelajaran kooperatif tipe *Two Stay Two Stray* dan tipe Jigsaw pada materi virus. Sampel diambil dengan teknik *Purposive Sampling* dan diperoleh sampel sebanyak 38 orang untuk kelas *Two Stay Two Stray* (TSTS) (X-F) dan 38 orang untuk kelas Jigsaw(X-I). Hasil penelitian menunjukkan rata-rata hasil belajar siswa yang diajar dengan model pembelajaran kooperatif tipe *Two Stay Two Stray* sebesar 78,16 dan rata-rata hasil belajar siswa dengan menggunakan model pembelajaran kooperatif tipe Jigsaw yaitu 76,18. Analisis uji hipotesis menggunakan uji t (uji dua pihak) pada taraf signifikan $\alpha = 0,05$ menunjukkan nilai t hitung $< t$ table ($1,15 < 1,99$) sehingga H_a ditolak dan H_o diterima yang berarti tidak terdapat perbedaan yang signifikan dalam hasil belajar antara siswa yang diajar menggunakan model pembelajaran kooperatif tipe *Two Stay Two Stray* dengan tipe Jigsaw Pada Materi Virus Kelas X MAN 2 Model Medan T.P 2023/2024.

Kata Kunci : Hasil Belajar Siswa, *Two Stay Two Stray*, Jigsaw

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Putri Nanda Sari, NIM. 4173141056 (2024). The Difference Result Of Learning Student Using Cooperative Learning Two Stay Two Stray (TSTS) Type With Jigsaw Type On The Materian Virus Of The X Class In MAN 2 Model Medan

This research aims to determine the differences in student learning outcomes who use the Two Stay Two Stray cooperative learning model and the Jigsaw type on virus material. Samples were taken using Purposive Sampling technique and a sample of 38 people were obtained for the Two Stay Two Stray (TSTS) (X-F) class and 38 people for the Jigsaw (X-I) class. The research results show that the average learning outcomes of students taught using the Two Stay Two Stray type cooperative learning model is 78.16 and the average learning outcomes of students using the Jigsaw type cooperative learning model is 76.18. Analysis of hypothesis testing using the t test (two-party test) at a significant level of $\alpha = 0.05$ shows the calculated t value $<$ t table ($1.15 < 1.99$) so that H_a is rejected and H_o is accepted, which means there is no significant difference in the results learning between students who are taught using the Two Stay Two Stray cooperative learning model with the Jigsaw type in Virus Material for Class X MAN 2 Medan Model T.P 2023/2024.

Keyword: Student Learning Outcomes, Two Stay Two Stray, Jigsaw