

ABSTRACT

FITRI AMALIA LUBIS. 11931111063. Development of 3D Diorama Learning Media on Theme 7 Sub-theme 1 Class IV at MIN 1 Medan City. Skripsi. Medan: Faculty of Education, State University of Medan, July 2023.

This research was carried out starting from the problems experienced in learning in class IV Medina 3, especially in the use of learning media that was less creative and varied, resulting in students having difficulty understanding abstract learning material and during learning students were less active. This study aims to produce to test the feasibility, practicality and effectiveness of 3-dimensional diorama media. The theoretical benefits derived from this research can be used as material for further study by researchers and academics in the field of education. The practical benefits of 3-dimensional diorama media for teachers as a support for learning, for students can affect active learning and develop thinking power to absorb learning material, and for researchers to add insight and knowledge to the development of 3-dimensional diorama media. This study uses the R&D (Research and Development) research method with a 4D research model consisting of Define, Design, Develop, and Disseminate. Learning media developed through validation from questionnaire validators, material validators, media validators, test instrument validators, and educational practitioners. The results of the feasibility study of this 3-dimensional diorama media show "Very Eligible" media with details of obtaining an average percentage of questionnaires of 94% in the "Very Eligible" category. Material validation obtained a total of 92% in the "Very Eligible" category. Media validation obtained a total of 96% in the "Very Eligible" category. The test instrument validation obtained 94% in the "Very Eligible" category. The practicality of the media by the class IV Medina 3 teacher was 96% in the "Very Practical" category. The effectiveness of the media was obtained from the post-test of 86% in the "Very Effective" category. In conclusion, 3-dimensional diorama media is very feasible to use to improve the learning outcomes of students in class IV Medina 3 MIN 1 Medan City.

Keywords: Development, 3D Diorama Media, Thematic Learning.

ABSTRAK

FITRI AMALIA LUBIS. 11931111063. Pengembangan Media Pembelajaran Diorama 3 Dimensi Pada Tema 7 Subtema 1 Kelas IV di MIN 1 Kota Medan. Skripsi. Medan: Fakultas Ilmu Pendidikan, Universitas Negeri Medan, Juli 2023.

Penelitian ini dilaksanakan bermula dari permasalahan yang dialami pada pembelajaran di kelas IV Madinah 3 terkhusus pada pemanfaatan media pembelajaran yang kurang kreatif dan variatif, mengakibatkan peserta didik sulit memahami materi pembelajaran bersifat abstrak dan selama pembelajaran peserta didik kurang aktif. Penelitian ini bertujuan untuk menghasilkan untuk menguji kelayakan, kepraktisan dan keefektifan media media diorama 3 dimensi. Manfaat teoritis yang diperoleh dari penelitian ini media dapat dijadikan sebagai bahan kajian lebih lanjut peneliti dan akademis dibidang pendidikan. Manfaat praktis media diorama 3 dimensi bagi guru sebagai penunjang pembelajaran, bagi peserta didik dapat mempengaruhi keaktifan belajar dan mengembangkan daya pikir untuk menyerap materi pembelajaran, dan bagi peneliti menambah wawasan dan pengetahuan untuk pengembangan media diorama 3 dimensi. Penelitian ini menggunakan metode penelitian R&D (*Research and Development*) dengan model penelitian 4D yang terdiri dari *Define, Design, Develop, dan Disseminate*. Media pembelajaran yang dikembangkan melalui validasi dari validator angket, validator materi, validator media, validator instrumen tes, dan praktisi Pendidikan. Hasil penelitian kelayakan media diorama 3 dimensi ini menunjukkan media “Sangat Layak” dengan rincian perolehan rata-rata persentase angket sejumlah 94% dengan kategori “Sangat Layak”. Validasi materi memperoleh total 92% kategori “Sangat Layak”. Validasi media memperoleh total 96% kategori “Sangat Layak”. Validasi instrumen tes memperoleh 94% dengan kategori “Sangat Layak”. Kepraktisan media oleh guru kelas IV Madinah 3 sebesar 96% kategori “Sangat Praktis”. Efektivitas media diperoleh dari uji post-test sebesar 86% kategori “Sangat Efektif”. Kesimpulannya media diorama 3 dimensi sangat layak digunakan untuk meningkatkan hasil belajar peserta didik kelas IV Madinah 3 MIN 1 Kota Medan.

Kata Kunci: Pengembangan, Media Diorama 3 Dimensi, Pembelajaran Tematik.