

ABSTRAK

DELPITA DOLA BR SITEPU. Pengembangan Buku Cerita Berbasis *Flipbook* dengan Model *Problem Based Learning* (PBL) pada Tema 8 Kelas II SD Negeri 106163 Bandar Klippa. Skripsi. Medan: Fakultas Ilmu Pendidikan, Universitas Medan, 2023.

Penelitian ini merupakan penelitian Research and Development (R&D) yang bertujuan untuk mengetahui bagaimana kelayakan, kepraktisan dan keefektifan Buku Cerita berbasis Flipbook Dengan Model Problem Based Learning (PBL) pada tema 8 kelas II SD Negeri 106163 Bandar Klippa. Penelitian ini menggunakan model pengembangan 4D yang terdiri dari 4 tahap Define (pendefinisian), Design (perancangan), Development (pengembangan), dan Disseminate (penyebaran). Subjek penelitian ini kelas II-B SD Negeri 106163 Bandar Klippa sebanyak 24 orang. Instrumen yang digunakan untuk mengukur kevalidan buku cerita berbasis flipbook dengan model problem based learning berbentuk lembar angket validasi oleh validator dosen. Dalam mengukur kepraktisan buku cerita menggunakan instrumen angket respon guru dan respon siswa dan dalam mengukur keefektifan buku cerita menggunakan instrumen soal pre-test dan post-test. Hasil yang diperoleh dalam mengembangkan buku cerita berbasis flipbook dengan model problem based learning sudah memenuhi kriteria yang valid yang dilihat dari hasil persentase penilaian yang dilakukan oleh validator (1) validasi yang dilakukan oleh ahli materi memperoleh nilai sebesar 82% dengan kategori “sangat layak” (2) validasi bahan ajar memperoleh nilai sebesar 84% dengan kategori “sangat layak”. Kepraktisan berdasarkan angket respon guru dan angket respon siswa memperoleh nilai sebesar 93% dengan kategori “sangat praktis”. Keefektifan diperoleh nilai rata-rata pre-test dan post-test yang meningkat dari 56,91% menjadi 82,16% dengan kategori “sangat efektif”. Maka dari itu dapat disimpulkan bahwa buku cerita berbasis flipbook dengan model problem based learning pada tema 8 kelas II SD Negeri layak, praktis dan efektif digunakan dalam pembelajaran

Kata Kunci : Buku Cerita; Flipbook; Problem Based Learning

ABSTRACT

DELPITA DOLA BR SITEPU. Development of a Flipbook-Based Storybook with a Problem Based Learning (PBL) Model on Theme 8 Class II SD Negeri 106163 Bandar Klippa. Skripsi. Medan : Faculty of Education State University of Medan, 2023.

This research is a Research and Development (R&D) research which aims to find out how the feasibility, practicality and effectiveness of Flipbook-based Storybooks with the Problem Based Learning (PBL) Model on the theme of 8th grade II SD Negeri 106163 Bandar Klippa. This study uses a 4D development model which consists of 4 stages of Define, Design, Development, and Disseminate. The subjects of this study used class II-B SD Negeri 106163 Bandar Klippa as many as 24 people. The instrument used to measure the validity of flipbook-based storybooks with a problem-based learning model is in the form of validation questionnaires by lecturer validators. In measuring the practicality of story books using a questionnaire instrument the teacher's response and student responses and in measuring the effectiveness of story books using pre-test and post-test questions. The results obtained in developing a flipbook-based story book with a problem-based learning model have met valid criteria as seen from the results of the percentage of assessments carried out by the validator (1) validation carried out by material experts obtained a score of 82% in the "very feasible" category (2) validation of teaching materials obtained a value of 84% in the "very feasible" category. Practicality based on the teacher's response questionnaire and student response questionnaire obtained a score of 93% in the "very practical" category. The effectiveness obtained by the average pre-test and post-test increased from 56.91% to 82.16% in the "very effective" category. Therefore it can be concluded that flipbook-based storybooks with problem-based learning models on the theme of 8th grade II SD Negeri are feasible, practical and effective for use in learning

Keywords: Storybook, Flipbook, problem-based learning

