

ABSTRACT

Yusnita Hutasoit, 2181121020., Developing Reading Media through Scratch Program for Teaching Narrative Text at Eighth Grade Students of SMPN 35 Medan, A Thesis, English Educational Program, Faculty of Language and Arts, Universitas Negeri Medan, 2023.

The purpose of this study is to develop reading media through Scratch Program for teaching narrative text at eighth grade students of SMPN 35 Medan. This research employed the research and development (R&D) stages of the (Borg, Gall, and Gall, 2003) model, which was condensed into six steps. This research was conducted using six procedures of R&D procedures: (1) Gathering Information and Data, (2) Need Analysis, (3) Media Development, (4) Validation to Experts, (5) Revising Media, and (6) Final Product. The study's subjects were eighth grade students at SMPN 35 Medan. Meanwhile, the study was conducted with 32 students from class VIII-7. A questionnaire was used to obtain the information. The purpose of using the questionnaire was to collect information from the respondents. Two experts evaluated and assessed the reading media created. An English lecturer from State University of Medan and an English teacher from SMPN 35 Medan. According to the results of the experts validation of reading media through Scratch Program for teaching narrative text, the average score of the media validation was 95%. From the validation, this media got excellent criteria. Based on the results of the teacher response sheet (95%) and student response sheet (95%), the use of reading media through Scratch Program in the learning process is very practical. The media is feasible to be used by students of eighth grade SMPN 35 Medan. This media can also help students in learning English, especially in reading and understanding narrative text. It can be concluded that the use of reading media in the classroom to teach narrative text has many advantages for students, such as attracting their attention and minimizing boredom in learning to read, especially in reading narrative text.

Keywords: Research and Development (R&D), Reading Media, Narrative Text, Scratch Program, Eighth Grade Students.