

## DAFTAR GAMBAR

|  |    |
|--|----|
| Gambar 2.1 Penerapan Virtual Exhibition                | 13 |
| Gambar 2.2 Logo Platform Millea Lab                    | 14 |
| Gambar 2.3 Bagan Kerangka Berfikir                     | 18 |
| Gambar 2.4 Wireframe Tampilan Ruang Media Pembelajaran | 20 |
| Gambar 2.5 Wireframe Fitur Tutorial/ Penggunaan        | 20 |
| Gambar 2.6 Wireframe Fitur Maps                        | 20 |
| Gambar 3.1 Model Multimedia Development Life Cycle     | 22 |
| Gambar 3.2 Use Case Diagram                            | 23 |
| Gambar 4.1 Interface (Tampilan) Loading                | 32 |
| Gambar 4.2 Interface (Tampilan) Ruang Informasi        | 32 |
| Gambar 4.3 Interface (Tampilan) Ruang Materi 1         | 33 |
| Gambar 4.4 Interface (Tampilan) Materi Berupa Video    | 33 |
| Gambar 4.5 Interface (Tampilan) Popup Quiz             | 33 |
| Gambar 4.6 Interface (Tampilan) Ruang Materi 2         | 34 |
| Gambar 4.7 Interface (Tampilan) Materi Berupa Gambar   | 34 |

