

TABLE OF CONTENT

	<i>Page</i>
APPROVAL SHEET.....	i
BIOGRAPHY.....	ii
ABSTRACT.....	iii
ACKNOWLEDGEMENT.....	iv
TABLE OF CONTENT.....	vi
LIST OF TABLE.....	ix
LIST OF FIGURE.....	x
LIST OF APPENDIX.....	xi
CHAPTER I. INTRODUCTION.....	1
1.1 Background.....	1
1.2 Problem Identification.....	2
1.3 Problem Scope.....	3
1.4 Research Question.....	3
1.5 Research Objective.....	3
1.6 Research Benefit.....	4
1.7 Operational Definition.....	4
CHAPTER II. THEORETICAL REVIEW.....	6
2.1 Theoretical Framework.....	6
2.1.1 Learning Motivation.....	6
2.1.2 Learning Outcome.....	8
2.1.3 Conventional Learning Model.....	10
2.1.4 Teams Games Tournament.....	10
2.2 Conceptual Framework.....	12
2.3 Research Hypothesis.....	14

2.3.1 Statistical Hypothesis.....	14
2.3.2 Descriptive Hypothesis.....	15
CHAPTER III. RESEARCH METHOD.....	17
3.1 Location and Time.....	17
3.2 Population and Sample.....	17
3.3 Research Variable.....	17
3.4 Research Design.....	18
3.5 Research Instrument.....	18
3.5.1 Quantitative Data.....	18
3.5.2 Instrument Testing.....	21
3.5.2.1 Validity Test.....	21
3.5.2.2 Reliability Test.....	22
3.5.2.3 Item Difficulty Test.....	23
3.5.2.4 Item Discriminant Test.....	24
3.6 Research Procedure.....	25
3.6.1 Control Class.....	25
3.6.2 Experimental Class.....	26
3.7 Data Analysis Technique.....	28
3.7.1 Learning Outcome.....	28
3.7.2 Motivation.....	28
3.8 Prerequisite Test Analysis.....	29
3.8.1 Normality.....	29
3.8.2 Homogeneity.....	29
CHAPTER IV. RESULT AND DISCUSSION.....	30
4.1 Result.....	30
4.1.1 Motivation.....	30

4.1.1.1 Pre- Motivation.....	30
4.1.1.2 Post- Motivation.....	30
4.1.2 Learning Outcome.....	30
4.1.2.1 Pretest.....	30
4.1.2.2 Posttest.....	31
4.2 Discussion.....	32
4.2.1 Students' Motivation.....	32
4.2.2 Students' Learning Outcome.....	33
CHAPTER V. CONCLUSION AND SUGGESTION.....	35
5.1 Conclusion.....	35
5.2 Suggestion.....	35
REFERENCE.....	36