

## DAFTAR GAMBAR

Gambar 2. 1 Face Tracking .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 2 Contoh Teknik 3D Object Tracking .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 3 Aplikasi Vuforia Engine .....	<b>Error! Bookmark not defined.</b>
Gambar 2.4 Aplikasi Unity 3D.....	<b>Error! Bookmark not defined.</b>
Gambar 2. 5 Aplikasi Pendukung pembuatan objek.....	<b>Error! Bookmark not defined.</b>
Gambar 2. 6 Alur me-render Objek .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 10 Bagan kerangka berpikir .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 11 Tampilan awal Unity 3D .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 12 Tampilan awal AR .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 13 Tampilan awal desain media AR.....	<b>Error! Bookmark not defined.</b>
Gambar 2. 14 Tampilan awal menjalankan kamera AR .	<b>Error! Bookmark not defined.</b>
Gambar 2. 15 Tampilan awal mata pelajaran dan pertemuan materi ...	<b>Error! Bookmark not defined.</b>
Gambar 2. 16 Tampilan awal Quis dan Tugas .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 17 Tampilan awal desain SK/KD .....	<b>Error! Bookmark not defined.</b>
Gambar 2. 18 Tampilan Petunjuk penggunaan AR dan tentang AR ....	<b>Error! Bookmark not defined.</b>
Gambar 3. 1 Desain model metode Waterfall .....	<b>Error! Bookmark not defined.</b>
Gambar 3. 2 Use case Diagram .....	<b>Error! Bookmark not defined.</b>
Gambar 3. 3 Activity Diagram AR.....	<b>Error! Bookmark not defined.</b>
Gambar 3. 4 Class Diagram AR .....	<b>Error! Bookmark not defined.</b>
Gambar 3. 5 Sequence Diagram materi AR .....	<b>Error! Bookmark not defined.</b>
Gambar 3. 6 Sequence diagram menu mata pelajaran AR.....	<b>Error! Bookmark not defined.</b>
Gambar 3. 7 Sequence diagram Quis & Tugas menu AR.....	<b>Error! Bookmark not defined.</b>
Gambar 3. 8 Sequence diagram SK/KD menu AR.....	<b>Error! Bookmark not defined.</b>
Gambar 3. 9 Sequence Diagram Help AR .....	<b>Error! Bookmark not defined.</b>

- Gambar 3. 10 Sequence diagram tentang AR ..... **Error! Bookmark not defined.**
- Gambar 4. 1 Tampilan Splash Screen Branding Unity.. **Error! Bookmark not defined.**
- Gambar 4. 2 Tampilan utama media pembelajaran Augmented Reality ..... **Error! Bookmark not defined.**
- Gambar 4. 3 Tampilan menu SK/KD dan tujuan pembelajarn ..... **Error! Bookmark not defined.**
- Gambar 4. 4 Tampilan menu mata pelajaran..... **Error! Bookmark not defined.**
- Gambar 4. 5 Tampilan pada saat scan AR dan materi.... **Error! Bookmark not defined.**
- Gambar 4. 6 Tampilan menu quis dan petunjuk pengguna quis ... **Error! Bookmark not defined.**
- Gambar 4. 7 Halaman FAQ dan penggunaan AR ..... **Error! Bookmark not defined.**
- Gambar 4. 8 Halaman utama tentang pengembang media..... **Error! Bookmark not defined.**
- Gambar 4. 9 Hasil Grafik dari hasil persentasi ahli media..... **Error! Bookmark not defined.**
- Gambar 4. 10 Hasil Grafik persentasi ahli materi ..... **Error! Bookmark not defined.**
- Gambar 4. 11 Hasil grafik penggunaan produk..... **Error! Bookmark not defined.**
- Gambar 4. 12 Hasil Analisis uji N-Gain ..... **Error! Bookmark not defined.**
- Gambar 4. 13 Hasil Persentasi uji N-Gain ..... **Error! Bookmark not defined.**