

ABSTRAK

Dian Reza Fauzi Sembiring. NIM. 6181111024. *Pengembangan Media Pembelajaran Teknik Dasar Bola Voli Berbasis Multimedia di SMP Negeri 3 Satu Atap Gebang. Skripsi Jurusan Pendidikan Jasmani, Kesehatan dan Rekreasi Fakultas Ilmu Keolahragaan UNIMED. 2022.*

Penelitian ini dilatarbelakangi oleh pembelajaran bola voli disekolah masih banyak yang bersifat Konvensional, seperti kegiatan pembelajaran disekolah masih berpusat kepada guru. Adapun tujuan dalam penelitian ini yaitu : Untuk mengetahui kelayakan Media Pembelajaran Bola voli Berbasis Multimedia Interaktif untuk siswa Sekolah Menengah Pertama. Penelitian ini menggunakan model penelitian dan pengembangan (*Research and Development*) dengan menggunakan model pengembangan *ADDIE* yang meliputi (1) *Analyze* (Analisis), (2) *Design* (Desain), (3) *Develop* (Pengembangan), (4) *Implementation* (Implementasi) dan (5) *Evaluate* (Evaluasi). Setelah media pembelajaran ini digunakan dalam tahap implementasi, media pembelajaran dinyatakan layak digunakan sebagai bahan ajar disekolah dengan perolehan rata-rata skor ahli materi sebesar 3,6 dan perolehan rata-rata skor ahli media sebesar 3,6, perolehan rata-rata skor uji coba kelompok sedang sebesar 3,7 dan respon siswa sebagai pengguna sebesar 3,8 sehingga kelayakan media pembelajaran yang dikembangkan masuk kedalam kategori “sangat baik”.

Kata Kunci : *Pengembangan, Media Pembelajaran, dan Bola voli*

ABSTRACT

Dian Reza Fauzi Sembiring. NIM. 6181111024. Development of Multimedia-Based Learning Media for Volleyball Basic Techniques at SMP Negeri 3 One Roof Gebang. Thesis of Department of Physical Education, Health and Recreation, Faculty of Sport Science, UNIMED. 2022.

This research is motivated by the fact that there are still many conventional volleyball lessons in schools, such as learning activities in schools that are still teacher-centred. The objectives of this study are: To determine the feasibility of Interactive Multimedia-Based Volleyball Learning Media for Junior High School students. This study uses a research and development model using the ADDIE development model which includes (1) Analyze, (2) Design, (3) Develop, (4) Implementation. and (5) Evaluate (Evaluate). After this learning media is used in the implementation stage, the learning media is declared suitable for use as teaching materials in schools with the acquisition of an average score of material experts of 3.6 and the acquisition of an average score of media experts of 3.6, the acquisition of an average test score the medium group was 3.7 and the response of students as users was 3.8 so that the feasibility of the learning media developed was in the "very good" category.

Keywords: *Development, Learning Media, and Volleyball*

