CHAPTER V

CONCLUSIONS AND SUGGESTIONS

In this chapter, the research results are summarized and the conclusions are drawn. Some suggestions are addressed at the last part in this chapter.

A. Conclusions

a) The result of the students questionnaire showed that all the students are familiar with facebook It means that facebook has already known by all students. Dealing with their opinion about the writing descriptive text materials is difficult, and students stated that their difficulty in writing was using correct and appropriate grammar. The source of learning writing descriptive text are only from their teacher and the text book and though the teacher sometimes using computer and LCD as the media to teach, but the teacher did not present the materials through those media rather pictures and films.

b) Developing Materials, was combined by some activities. The activities were started by adapting some texts from existing materials / text books and articles in the internet. The next process is competent expert validation on the developed draft product (the syllabus, lesson plan and **my cute pat** materials through facebook) as the result in developing the materials. By referring to the validation forms of the expert, the researcher did a revision and produced the final product.

B. Suggestions

The final product of this research is writing materials for students of eighth grade of SMP Swasta Jambi Medan. Considering the research result, there are some suggestions proposed for some parties.

1. The English Teachers

It is better if in the teaching and learning process of class VIII SMP English teachers using media that can involve students to encourage students to be motivated in learning. One of them is that the teacher can use FB media to teach students about writing descriptive text.

2. The Other Material Developers

The most important thing in developing material is analyzing student needs. Research products must meet the needs and interests of students. In addition, the material being taught must choose the right and varied media. This media can involve students in motivating and improving their abilities.

The next thing developers should pay attention to is material design. The material design must be attractive and attractive to students.