CHAPTER V
CONCLUSIONS AND SUGGESTIONS

5.1 Conclusions

Problems are addressed on study namely investigations on types of experiential meaning in windows 8 help texts; ways are encoded the windows 8 help texts; explanation of them. As a result, their conclusions are:

1) Types of experiential meanings in the Windows 8 help texts are the interaction of the brainware to gain understanding of the instructional text that express ideational on the text.

2) Contextualization features refer to; field in windows 8 help texts are on the computer layer, on a desktop or on screen in a laptop or a PC and the language figures were instructional language; tenor was brainware; mode in written language with lines.

3) Experiential meaning in windows 8 help texts were encoded by the concept of taxonomic on SFL theory as assumption to find out the lexical items in the windows 8 help texts were by using lexical strings with vertical line, they point to each item, and then the relation of the items were as assumption of the meaning in the texts. To achieve them serves by artificial intelligence moreover how to move and manipulate objects.

5.2 Suggestions

In relation to the findings of the study it is suggested that:

1) The writer should apply the findings of the study "types experiential meaning" to operate the operating systems windows 8 on deeply understanding of the instructional items from clauses of the operating system windows 8 help texts.

2) The writer also should make to assume in applying possible other concept to make classification beside the lexical strings other possible classification to reduce texts such as on tables fixed list categorization, on chart lexical strings and on SmartArt lexical strings.

3) The reader should be rendered to an exact machine (linguistic computation or linguistic machine) that can reduce texts for gaining access to lexical items and lexical strings base on instructional texts which were provided.