

## DAFTAR PUSTAKA

- Agung, I.G.N. 2006. *Statistik Penerapan Model Rerata Sel Multivariat dan Model Ekonometri dengan SPSS*. Jakarta : Yayasan Sad Satria Bhakti.
- Ahmat, W.F.W., et al. (2008). *Students' Perception Towards Blended Learning in Teaching and Learning Mathematics*. <http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.506.3762&rep=rep1&type=pdf> (diakses Tgl 8 Maret 2020)
- Ai, X. (1999). Creativity and Academic Achievement: An Investigation of Gender Differences. *Creativity Research Journal*, Vol. 12(4), hlm. 329-337.
- Albrecht, B. 2006. Enriching Student Experience Through Blended Learning. *Research Bulletin*, 12, *EDUCAUSE Centre for Applied Research*. Hlm.6.
- Allen, Elaine, Seaman, Jeff, and Garrett, Richard. (2007). Blending In The Extent and Promise of Blended Education in the United States. *Sloan-CTM*.
- Anderson L.W. & Krathwohl, D.R. 2001. *A Taxonomy for Learning, Teaching and Assesing : A Revision of Bloom's Taxonomy of Educational Objectives*. New York : Addison Wesley Logman, Inc.
- Anwar, N., Muhammad, Aness, Muhammad, Khizar, et.al. (2012). Relationship of Creative Thinking with the Academic Achievements of Secondary School Students. *International Interdisciplinary Journal of Education*. Vol. 1(3), hlm. 44-47.
- Anzola, D., & Rodríguez-Cárdenas, D. 2018. A Model Of Cultural Transmission By Direct Instruction : An Exercise on Replication And Extension. *Cognitive Systems Research*, Vol 52, hlm.450-465. <https://doi.org/10.1016/j.cogsys.2018.07.019> (diakses Tgl 25 November 2020)
- Arends, R.I. 2008. *Learning to Teach*. Yogyakarta : Pustaka Pelajar.
- Arifin, HM. 1987. *Filsafat Pendidikan Islam*. Jakarta : PT. Bina Aksara.
- Ary, Donald; Jacobs, Lucy Cheser; & Razavieh, Asqhar. 2018. *Introduction to Research In Education, Third Edition 9*. New York : Hol Rine Hart and Winston.
- Asha, C. B. (1980). Creativity And Academic Achievement Among Secondary School Children. *Asian Journal of Psychology and Education*, Vol. 6, hlm. 1-4.

- Ausubel, D. Novak, J. & Hanesian, H. 1982. *Educational Psychology A Cognitive View*. 2<sup>nd</sup> Spanish Edition. New York : Holt, Rinehart & Winston. Hlm.29.
- Avgerinou, M. D. 2008. Blended Collaborative Learning for Action Research Training. *The Journal for Open and Distance Educational Technology*, Vol. 4(1).  
[https://www.researchgate.net/publication/278404834\\_Avgerinou\\_MD\\_2008\\_Blended\\_collaborative\\_learning\\_for\\_action\\_research\\_training\\_Open\\_Education\\_41\\_1-20/link/55802c5c08ae21ac9bf3820a/download](https://www.researchgate.net/publication/278404834_Avgerinou_MD_2008_Blended_collaborative_learning_for_action_research_training_Open_Education_41_1-20/link/55802c5c08ae21ac9bf3820a/download) (diakses Tgl 20 Feb 2020)
- Awaludin, F., Arief, Z.A., & Lubis, M. 2018. Pengaruh Strategi Pembelajaran Blended Learning dan Strategi Pembelajaran Ekspositori Serta Motivasi Belajar Siswa Terhadap Hasil Belajar Bahasa Inggris. *Prosiding SNTP*, hlm.344-356  
[file:///Users/zahra/Downloads/279-73-502-1-10-20181207%20\(1\).pdf](file:///Users/zahra/Downloads/279-73-502-1-10-20181207%20(1).pdf) (diakses 16 November 2020)
- Azhar, Arsyad. 2002. *Media Pembelajaran*. Jakarta : Raja Grafindo Persada, 2002.
- Bada & Olusegun, S. 2015. Constructivism Learning Theory : A Paradigma for Teaching and Learning. *IOSR Journal of Research & Method in Education (IOSR-JRME)*. Vol. 5(6), ver I, hlm. 66-70.
- Baer, J. 1993. *Creativity and Divergent Thinking : A Task Spesific Approach*. London : Lawrence Elbaum Associates Publisher.
- Bahrudin & Wahyuni, E., N. 2015. *Teori Belajar dan Pembelajaran*. Yogyakarta : ar\_Ruzz Media.
- Bates, T. 1995. *Technology, Open Learning, and Distance Education*. London : Routledge.
- Bell, F. 2009. Connectivism : A Network Theory For Teaching And Learning In A Connected Worl. *Educational Developments. The Magazine of The Staff And Educational Developments Association*. Vol 10 (3).  
[https://www.seda.ac.uk/index.php?p=5\\_4\\_1](https://www.seda.ac.uk/index.php?p=5_4_1) (diakses Tgl 24 Nov 2020)
- Bersin, Josh. 2004. *The Blended Learning Book : Best Practice, Proven Methologies, and Lessons Learned*. United State of America : Pfeifer.
- Benner, David, G. & Hill, C., Peter. 1999. *Baker Encyclopedia of Psychology & Counsaling*. United State of America : Baker Books.

- Bentri, A., Hidayati, A., & Rahmi, U. 2016. Students Absorption of Materials Through using Blended Learning in the Implementation of Curriculum. *International Journal Advances in Social Science and Humanities*. Vol. 4(10), hlm.1-7  
<file:///Users/zahra/Downloads/254-614-1-SM.pdf> (diakses Tgl 9 Oktober 2020)
- Blackboard. (2009). *Blended Learning : Where Online and Face-to-face Instruction Intersect for 21<sup>st</sup> Century Teaching and Learning*.
- Bloom, Benyamin S. 1956. *Taxonomy of Educational Objectives, Handbook 1*. New York : Long Man Inc.
- Bonk, Curtis, J & Graham, R., Charles. 2006. *The Handbook of Blended Learning : Global Perspective, Local Designs*. San Fransisco : Pfeiffer.
- Bostrom, Lena, & Lassen, M., Liv. (2006). *Unraveling Learning, Learning Styles, Learning Strategies and Metacognition*.  
<https://www.emerald.com/insight/content/doi/10.1108/00400910610651809/full/html> (diakses 20 Februari 2020).
- Bourne, K., & Seaman, J. 2005. *Sloan-C Special Survey Report : A Look at Blended Learning*. Needham, MA : The Sloan Consortium.
- Brown, R. 2003. Blending Learning : Rich Experiences From a Rich Picture. *Training and Development in Australia*, Vol. 3(3), hlm. 14-17.
- Buket Akkoyunlu dan Meryem Yilmaz Soylu, *A Study of Student's Perceptions in a Blended Learning Environment Based on Different Learning Styles*,  
[http://www.jstor.org/stable/jeductechsoci.11.1.183?seq=1#page\\_scan\\_tab\\_contents](http://www.jstor.org/stable/jeductechsoci.11.1.183?seq=1#page_scan_tab_contents) (diakses 9 Oktober 2015)
- Callahan, Joseph F. dan Clarck, Leonard H. 1983. *Foundation of Education*. New York : Macmillan Publishing Co. Inc.
- Carman, M., Jared. 2005. *Blended Learning Design : Five Key Ingridients*.  
[https://www.it.iitb.ac.in/~s1000brains/rswork/dokuwiki/media/5\\_ingredientsofblended\\_learning\\_design.pdf](https://www.it.iitb.ac.in/~s1000brains/rswork/dokuwiki/media/5_ingredientsofblended_learning_design.pdf) (diakses Juni 2016)
- Cambell, David. 2008. *Mengembangkan Kreatifitas* disadur oleh AM., Mangunhardjana. Yogyakarta : Kanisius.
- Creswell, John. 2015. *Riset Pendidikan, Perencanaan Pelaksanaan, dan Evaluasi Riset Kualitatif & Kuantitatif*. diterjemah Helly Prajitno Soetjipto. Yogyakarta: Pustaka Pelajar.
- Chaeruman, U., A. 2017. PEDATI Model Desain Sistem Pembelajaran *Blended*.

Direktorat Pembelajaran Direktoral Jenderal Pembelajaran dan  
Kemahasiswaan Kementerian Riset, Teknologi dan Pendidikan Tinggi

- Christensen, C. M., Horn, Michael, B., & Staker, Heater. 2013. *Is K-12 Blended Learning Disruptive? An Introduction to the Theory of Hybrids*. Clayton Christensen Institute for Disruptive Innovation. <https://files.eric.ed.gov/fulltext/ED566878.pdf> (diakses 20 Februari 2020).
- Cruickshank, Donald R; Jenkins, Deborah Bainer; dan Metcalf, Kim K. 2014. *Perilaku Mengajar-The Act of Teaching, Edisi 6 Buku 2*, terjemahan Gisella Tani Pratiwi. Jakarta : Salemba Humanika.
- Darma, IK., Karma, IGM, & Santiana, IMA. 2020. Blended Learning, Inovasi Strategi Pembelajaran Matematika di Era Revolusi Industri 4.0 Bagi Pendidikan Tinggi. *PRISMA. Prosiding Seminar Nasional Matematika*, Vol.3, hlm. 527-537. <file:///Users/zahra/Downloads/37580-Article%20Text-92637-1-10-20200228.pdf> (Diakses Tgl 17 November 2020).
- Darmawan, Deni. 2014. *Pengembangan E-Learning Teori dan Desain*. Bandung : PT. Remaja RosdaKarya.
- Daryanto & Karim, S. 2017. *Pembelajaran Abad 21*. Yogyakarta : Gava Media.
- de Bono, E. 2007. *Revolusi Berpikir*. Bandung : PT. Mizan Pustaka.
- Degeng, I Nyoman Sudana. 1989. *Ilmu Pengajaran Taksonomi Variabel*. Jakarta : Departemen Pendidikan dan Kebudayaan, Direktorat Jenderal Pendidikan Tinggi.
- Dewey, J. 1933. *How We Think : A Restatement of The Relation of Reflective Thinking to The Educative Process*. Boston, MA : D.C. Heath and Company.
- Diaz, Carlos F.; Pelletier, Carlo Marra; dan Profenzo, Eugene F. Jr. 2006. *Touch the Future. Teach*. New York : Pearson Education, Inc.
- Dick, W., Carey, L. dan Carey, J. O. 2015. *The Systematic Design of Instructiona*. Eight Edition. New Jersey : Pearson Education, Inc.
- Dikdasmen. 2017. *Panduan Implementasi Kecakapan Abad 21 Kurikulum 2013 di Sekolah Menengah Atas*. Jakarta : Dit. PSMA Pendidikan Dasar dan Menengah.
- Dimiyati dan Mujiono. 2002. *Belajar dan Pembelajaran*. Jakarta : PT Rineka Cipta,
- Djaali. 2011. *Psikologi Pendidikan*. Jakarta : Bumi Aksara.

- Djaali, Mujiono, Pudji. 2008. *Pengukuran Dalam Bidang Pendidikan*. Jakarta : Grasindo.
- Driscoll, M.P. 2000. *Psychology of Learning for Instruction* (2<sup>nd</sup> ed.) Needham Heights, MA : Allyn & Bacon.
- Dwiyogo, D., Wasis. 2018. *Pembelajaran Berbasis Blended Learning*. Depok : PT. RajaGrafindo Persada.
- Dziuban, C.D., Hartman, J.L., & Moskal, P.D. (2004). Blended Learning (Research Bulletin 7). Boulder, CO : EDUCAUSE Center for Applied Research. <https://www.educause.edu/~media/files/library/2004/3/erb0407-pdf.pdf?la=en> (diakses Tgl 9 Oktober 2016)
- Eduviews. 2009. *Blended Learning : Where Online Learning and Face-to-Face Instruction Intersect for 21<sup>st</sup> Century Teaching and Learning*. Washington, DC : Blackboard, Inc. [https://www.academia.edu/31144228/Blended\\_Learning\\_Where\\_Online\\_and\\_Face\\_to\\_Face\\_Instruction\\_Intersect\\_for\\_21st\\_Century\\_Teaching\\_and\\_Learning](https://www.academia.edu/31144228/Blended_Learning_Where_Online_and_Face_to_Face_Instruction_Intersect_for_21st_Century_Teaching_and_Learning) (diaTgl 9 Oktober 2016)
- Eggen, P., & Kauchak, D. (2012). *Strategies and Models for Teachers : Teaching Content and Thinking Skills* (6<sup>th</sup> ed.). Boston : Person. [https://www.scirp.org/\(S\(i43dyn45teexjx455qlt3d2q\)\)/reference/ReferenceSPapers.aspx?ReferenceID=1412284](https://www.scirp.org/(S(i43dyn45teexjx455qlt3d2q))/reference/ReferenceSPapers.aspx?ReferenceID=1412284) (diakses Tgl 4 Maret 2020)
- Ekawati, Noor Emmy. 2018. Penerapan Blended Learning dengan Aplikasi Edmodo Berbasis Strategi Pembelajaran PDEODE Untuk Meningkatkan Prestasi Belajar Siswa. *Formatif: Jurnal Ilmiah Pendidikan MIPA*. Vol. 8(1), hlm. 7-16
- Erson, E., & Baser, N. e. 2014. The Effects of Problem-Based Learning Method in Higher Approaches, Academic Performance and Time Spent. *Accounting Education*, Vol. 26(1), doi : 10.1080/09639284.2016.1274911. [https://www.researchgate.net/publication/275538706\\_The\\_Effects\\_of\\_Problem-based\\_Learning\\_Method\\_in\\_Higher\\_Education\\_on\\_Creative\\_Thinking](https://www.researchgate.net/publication/275538706_The_Effects_of_Problem-based_Learning_Method_in_Higher_Education_on_Creative_Thinking) (diakses Tgl 16 Mei 2020)
- Ervync, G. 1991. "Mathematical Creativity". Dalam Tall, D. *Advanced Mathematical Learning*. London: Kluwer Academic Publisher.
- Feist, J., Gregory. 1998. A Meta-Analysis of Personality in Scientific and Artistic Creativity. Dalam *Personality and Social Psychology Review*. Vol.2 (4), hlm. 290-309 <https://www.gwern.net/docs/psychology/1998-feist.pdf> (diakses Tgl 16 Mei 2020)

- Filbeck, R. 1974. *Systems in Teaching and Learning*. Lincoln : Professional Educators Publications.
- Gagne, MR; dan Briggs, LJ. 1979. *Principles Instructional Design*. New York : Holt, Rinehart and Wiston.
- Gagne, Robert M. 1977. *The Condition of Learning, Third Edition*. New York : Holt Rinehart and Winston.
- Gagne, Robert M. 1997. *The Condition of Learning*. Japan : Hot-Saunder.
- Gall, Meredith D; Gall, Joyce P; & Borg, Walter R. 2007. *Educational Research : An Introduction 8<sup>th</sup> Edition*. Boston : Pearson Education Inc.
- Garrison, D. R., & Kanuka, H. (2004). Blended Learning : Uncovering Its Transformative Potential in Higher Education. *The Internet and Higher Education*, Vol. 7(2), hlm. 95-105.
- Garrison, Randy, D & Vaughan, Norman, D. (2008). *Blended Learning in Higher Education*. United States of America : John Wiley & Sons, Inc.
- Gerbic, P. (2006). On-Campus Student's Learning In Asynchronous Environments. *Unpublished Doctoral Thesis*. Deakin University, Australia.
- Getzels, J., W. & Jackson P. W. (1962). *Creativity and intelligence: Explorations with gifted students*. New York: Wiley.
- Graham, Charles., R. 2006. Blended Learning Systems : Definition, Current Trends, and Future Directions. Dalam C.J. Bonk & C.R, Graham. *Handbook of Blended Learning : Global Perspectives, Local Designs*. San Fransisco, CA : Pfeiffer Publishing.
- Graham, Charles, R. & Allen, S. 2005. Blended Learning Environments. Dalam C. Horward & J.V. Boettecher & L. Justice & K.D. Schenk & P.L. Rogers & G.A. Berg. *Encyclopedia of Distance Learning*. Hershey, PA : Idea G Graham, Charles, R. & roup Inc.
- Graham, Charles, R., Allen, S., & Ure, D. 2005. *Benefits and Challenges of Blended Learning Environments*. Dalam *Encyclopedia of Information Science and Technology*. Hershey, PA : Idea Group Inc.
- Graham, Charles, R. & Robinson, Reid. 2007. Realizing the Transformational Potential of Blended Learning : Comparing Cases of Transforming Blends and Enhancing Blends in Higher Education. *Blended Learning : Research Perspectives*. United States of America : The Sloan Consortium.

- Gredler, Margaret E. 2011. *Learning In Instruction : Theory in to Practice 6<sup>th</sup> Edition*, terjemahan Tri Wibowo, B.S. Jakarta : Kencana Perdana Media Group.
- Gredler, Margareth E. Bell. 1994. *Belajar dan Membelajarkan* - Penerjemah Munandar. Jakarta : PT. Raja Grafindo Persadar.
- Griffin, Des. 2014. *Education Reform : The Unwinding of Intelligence and Creativity*. Switzerland : Springer.
- Guilford, Joy, Paul. (1959). *Creative Abilities in The Arts. Psychological Review*. United State of America : America Pshycological Association. Vol. 64(2), hlm. 110-118. <https://doi.org/10.1037/h0048280> (diakses tgl 28 Februari 2020).
- Guilford, J.P., 1968. *Creativity, Intelligence, and their Educational Implications*, San Diego: CA: EDITS/Robert Knapp.
- Hadjerrouit, Said. 2007. Applying a System Development Approach to Translate Educational Requirements Into E-Learning. *Interdisciplinary Journal of Knowledge and Learning Objects*, Vol. 3, hlm. 108-134 <http://ijklo.org/Volume3/IJKLOv3p107-134Hadj296.pdf> (diakses 28 Februari 2020)
- Hamalik, Oemar. 2009. *Proses Belajar Mengajar*. Jakarta : Bumi Aksara.
- Hanafah, Nanang dan Suhana, Cucu. 2009. *Konsep Strategi Pembelajaran*. Bandung : Refika Aditama.
- Harding, Kaczynski & Wood, <https://rizcafitria.wordpress.com/2011/04/30/blended-learning/> (diakses 29 Februari 2020).
- Hayat, Bahrul & Yusuf, Suhendra. 2011. *Mutu Pendidikan-Benchmark Internasional*. Jakarta : Bumi Aksara.
- Haylock, D. 1997. Recognising mathematical creativity in school children. *Zentralblatt fuer Didaktikder Mathematik*, Vol. 29(3), hlm. 68-74 <https://www.emis.de/journals/ZDM/zdm973a2.pdf> (diakses 25 Februari 2020)
- Heinze, A and Procter. CT. 2006. Online Communication and Information Technology Education. *Journal of Information Technology Education*, Vol. 5, hlm. 235-249. <http://jite.org/documents/Vol5/v5p235-249Heinze156.pdf> (diakes 19 Agustus 2020)

- Herbert, P., Thomas, Cramond, Bonnie, Neumeister, Speirs, L., Kristie, et al. (2002). *E. Paul Torrance : His Life, Accomplishments, and Legacy*. [https://www.academia.edu/24446340/E. Paul Torrance His Life Accomplishments and Legacy. Research Monograph Series?email\\_work\\_card=view-paper](https://www.academia.edu/24446340/E._Paul_Torrance_His_Life_Accomplishments_and_Legacy_Research_Monograph_Series?email_work_card=view-paper) (diakses Tgl 28 February 2020)
- Heinze, Aleksej. 2008. *Blended Learning : An Interpretive Action Research Study*, Disertation. United Kingdom : University of Salford. <https://pdfs.semanticscholar.org/8d91/54fc67deb0267f885d7ef5149342bb3afb0d.pdf> (diakses Tgl 19 Agustus 2020)
- Heller, R. (2010). *A Cost-Benefit Analysis of Face-To-Face and Virtual Communication: Overcoming the Challenges*. [http://www.ilr.cornell.edu/cahrs/research/whitepapers/upload/Spring10Mtnng\\_CostBenefitVirtualComm.pdf](http://www.ilr.cornell.edu/cahrs/research/whitepapers/upload/Spring10Mtnng_CostBenefitVirtualComm.pdf) (diakses Tgl 4 Maret 2020).
- Hiltz, Roxanne, S., Turoff, & Murray. 2005. Education Goes Digital: The Evolution of Online Learning and The Revolution in Higher Education. *Communications of the ACM*. Vol.48(10), hlm. 59-64. <https://cacm.acm.org/magazines/2005/10/6101-education-goes-digital/fulltext> (diakses Tgl 19 Agustus 2020)
- Horn, Michael, B., & Staker, Heather. 2015. *Blended : Using Disruptive Innovation to Improve Schools*. San Fransisco, CA : Jossey-Bass.
- Huneidi, Ahmad, Al & Schreurs, Jeanne. 2013. Constructivism Based Blended Learning in Higher Education. Springer, Berlin, Heidelberg : *International Journal of Emerging Technology un Learning*. Vol. 278, hlm. 581-591.
- Iriany; Liliyasi & Setiabudi, A. 2009. Inkuiri Laboratorium Berbasis Teknologi Informasi Pada Konsep Laju Reaksi Untuk Meningkatkan Keterampilan Generik dan Berpikir Kreatif Siswa SMA. *Jurnal Penelitian IPA*. Vol. 3(2) ISSN 1978-7989.
- Ivie, D., Stanley. 1998. Ausubel's Learning Theory : An Approach to Teaching Higher Order Thinking Skills. *The High School Journal*, Vol. 82(1). <https://www.jstor.org/stable/40364708?read-now=1&seq=6> (diakses Tgl 4 Maret 2020)
- Jacobsen, David A.; Eggen, Paul, dan Kauchak, Donald. 2009. *Methods for Teaching*. Yogyakarta : Pustaka Pelajar.
- Januszewski, Alan dan Molenda, Michael. 2008. *Educational Technology : A Definition with Commentary*. New York : Lawrence Erlbaum Associates.

- John Creswell, Riset Pendidikan. 2015. *Perencanaan Pelaksanaan, dan Evaluasi Riset Kualitatif & Kuantitatif*, diterjemahkan Helly Prajitno Soetjipto Yogyakarta : Pustaka Pelajar.
- Johnson, E. B. 2002. *Contextual Teaching and Learning*. California: Corwin Press, Inc.
- Josi, J.S. & Patankar, P.S. 2016. Use of Constructivist Pedagogy in Science Education. *Aayushi International Interdisciplinary Research Journal (AIIRJ)*.
- Joyce, Bruce; Weil, Marsha, dan Calhoun, Emily. 2009. *Models of Teaching*. New York : Pearson Education, Inc.
- Kadir. 2015. *Statistika Terapan : Konsep, Contoh dan Analisis Data dengan Program SPSS*. Jakarta : Rajawali Pers.
- Keller, John M. 2010. *Motivational Design for Learning and Performance: The ARCH Model Approach*, New York: Springer Science.
- Kemp, Jerrold, E. 1995. *Instruction Design : A Plan for Unit and Course Development*. Belmont : Feron.
- Kivunja, C. 2013. Embedding Digital Pedagogy in Pre-Service Higher Education To Better Prepare Teachers for the Digital Generation. *International Journal of Higher Education*, Vol. 2(4), hlm. 131-142.  
[https://www.researchgate.net/publication/260025703\\_Embedding\\_Digital\\_Pedagogy\\_in\\_Pre-Service\\_Higher\\_Education\\_To\\_Better\\_Prepare\\_Teachers\\_for\\_the\\_Digital\\_Generation/link/0deec52f21b45a4fbd000000/download](https://www.researchgate.net/publication/260025703_Embedding_Digital_Pedagogy_in_Pre-Service_Higher_Education_To_Better_Prepare_Teachers_for_the_Digital_Generation/link/0deec52f21b45a4fbd000000/download) (diakses Tgl 17 Juli 2020)
- Khoiroh, Munoto dan Anifah. 2017. Pengaruh Model Pembelajaran *Blended Learning* Dan Motivasi Belajar Terhadap Hasil Belajar Siswa. *Jurnal Penelitian Ilmu Pendidikan*. Vol. 10(2), hlm.97-110.  
<https://journal.uny.ac.id/index.php/jpip/article/view/13986/10238> (diakses Tgl 25 Januari 2020)
- Konsep Tes Kreativitas, Tujuan, dan Jenis Tes Kreativitas*.  
<http://www.ilmupsikologi.com/2016/03/konsep.tes.kreativitas.tujuan.dan.jenis.tes.kreativitas.html>. (diakses 11 Juni 2016)
- Kristiana, Melia. 2016. Pengaruh Kemampuan Berpikir Kreatif Dan Positif Terhadap Prestasi Belajar Matematika. *Jurnal Kajian Pendidikan Matematika*, Vol. 2(1), hlm. 57–68.

<https://journal.lppmunindra.ac.id/index.php/jkpm/article/view/1895/1476>  
(diakses Tgl 25 Januari 2020)

Krulik, S., & Rudnick, J.A. 1995. *The New Sourcebook For Teaching Reasoning and Problem Solving in Elementary School*. Boston : Allyn and Bacon.

Kusairi, Hermawanto, S., & Wartono. 2013. Pengaruh Blended Learning Terhadap Penguasaan Konsep dan Penalaran Fisika Peserta Didik Kelas X. *Jurnal Pendidikan Fisika Indonesia*, Vol.9, hlm. 67-76.

<https://journal.unnes.ac.id/nju/index.php/JPEI/article/view/2582/2635>  
(diakses Tgl 25 Januari 2020)

Lage, M.J., Platt, G.J., & Treglia, M. 2000. Inverting the Classroom : A Gateway to Creating An Inclusive Learning Environment. *Journal of Economic Education*, Vol. 31(Winter), hlm. 30-43.

Larson, L. C., & Miller, T. N. 2011. *21<sup>st</sup> Century Skill : Prepare Students for the Future*. Kappa Delta Pi Record, Vol. 47(3), hlm.121-123

Launer, R. 2010. Five Assumptions on Blended Learning : What is Important to Make Blended Learning a Successful Concept? Dalam P.Tsang, S.K.S. Cheung, V.S.K. Lee & R. Huang (Eds.). *Lecture Notes in Computer Science*, 6248, hlm. 9-15. Berlin : Springer.

Learning and Teaching Unit 2013, *Fundamentals of Blended Learning*. Australia : University of Western Sydney, 2013.

Lee, S., & Carpenter, R. 2015. *Creative Thinking for 21<sup>st</sup> Century Composing Practices : Creativity Pedagogies across Disciplines*. Across the Disciplines, Vol. 12(4), hlm. 1-24.

[https://wac.colostate.edu/atd/performing\\_arts/lee\\_carpenter2015.cfm](https://wac.colostate.edu/atd/performing_arts/lee_carpenter2015.cfm)  
(diakses Tgl 26 Juli 2020)

Lee, K. S., Hwang, D. J. Seo, J. J. 2003. "A Development of the Test for Mathematical Creative Problem Solving Ability". *Journal of the Korea Society of Mathematical Education Series D: Research in Mathematical Education*, Vol. 7(3).

Li, W., & Cheng, Y.H.G. 2018. *A Study on Engineering Students' Creativity through Art-Infused Curriculum*. *Eurasia Journal of Mathematics, Science and Technology Education*, Vol. 14(5), hlm. 2009-2024.

<https://doi.org/10.29333/ejmste/85867> (diakses Tgl 26 Juli 2020)

Lim, C. P., & Wang, T. 2016. A Framework and Self-Assessment Tool For Building the Capacity of Higher Education Institutions for Blended

Learning. Dalam *Blended Learning for Quality Higher Education : Selected Case Studies on Implementation from Asia-Pacific*.

- Linton, Jayme. 2018. *The Blended Learning Blueprint for Elementary Teachers*. United States of America : Corwin.
- Lipman, M. 2003. *Thinking in Education, second edition*. Cambridge : Cambridge University Press.
- Lu, O. H., Huang, A. Y., Huang, J. C., Lin, A. J., Ogata, H., & Yang, S, S. J. 2018. Applying Learning Analytics for The Early Prediction of Students' Academic Performance in Blended Learning. *Journal of Educational Technology & Society*, Vol 21(2), hlm. 220-232.  
[https://pdfs.semanticscholar.org/047e/f6eddc321f593409910054e4e1a505cc8c89.pdf?\\_ga=2.236869060.413675553.1597857713-521105238.1583907750](https://pdfs.semanticscholar.org/047e/f6eddc321f593409910054e4e1a505cc8c89.pdf?_ga=2.236869060.413675553.1597857713-521105238.1583907750) (diakses Tgl 19 Agustus 2020)
- Mahmudi, A. 2010. Mengukur Kemampuan Berpikir Kreatif Matematis. Makalah. *Konferensi Nasional Matematika XV UNIMA* 30 Juni – 3 Juli 2010.  
[http://staff.uny.ac.id/sites/default/files/penelitian/Ali%20Mahmudi,%20S.Pd,%20M.Pd,%20Dr./Makalah%2014%20ALI%20UNY%20Yogya%20for%20KNM%20UNIMA%20\\_Mengukur%20Kemampuan%20Berpikir%20Kreatif%20.pdf](http://staff.uny.ac.id/sites/default/files/penelitian/Ali%20Mahmudi,%20S.Pd,%20M.Pd,%20Dr./Makalah%2014%20ALI%20UNY%20Yogya%20for%20KNM%20UNIMA%20_Mengukur%20Kemampuan%20Berpikir%20Kreatif%20.pdf) (diakses Tgl 17 April 2016)
- Makmum, Abin Syamsudin. 2004. *Psikologi Kependidikan, Perangkat Sistem Pengajaran Modul*. Bandung : Remaja Rosda Karya.
- Manjula, H.S. 2015. Meaning and Scope of Educational Technology. *Educational Technology*. Solapur : Laxmi Book Publication.
- Mann, E. 2005. “*Mathematical Creativity and School Mathematics: Indicators of Mathematical Creativity in Middle School Students*”. Disertasi. University of Connecticut.  
[https://www.researchgate.net/publication/27404348\\_Mathematical\\_Creativity\\_and\\_School\\_Mathematics\\_Indicators\\_of\\_Mathematical\\_Creativity\\_in\\_Middle\\_School\\_Students/citation/download](https://www.researchgate.net/publication/27404348_Mathematical_Creativity_and_School_Mathematics_Indicators_of_Mathematical_Creativity_in_Middle_School_Students/citation/download) (diakses Tgl 17 April 2016)
- Marlinda, Ni, Putu, Mery. 2012. *Pengaruh Model Pembelajaran Berbasis Proyek Terhadap Kemampuan Berpikir Kkreatif dan Kinerja Ilmiah Siswa*,  
[http://119.252.161.254/e-journal/index.php/jurnal\\_ipa/article/view/483/275](http://119.252.161.254/e-journal/index.php/jurnal_ipa/article/view/483/275) (diakses ulang 26 Februari 2020)

- Marsh, Debra. 2012. *Blended Learning : Creating Learning Opportunitites for Languages Learners*. The United States of America : Cambridge University Press.
- Marquis, C. 2004. *WebCT Survey Discovery a Blend of Online Learning and Classroom Based Teaching is the Most Effective Form of Learning Today*. <http://www.webct.com/service/ViewContent?contentID=19295938> (diakses Tgl 21 Juli 2020)
- Marzano, R.J. *et al.* 1988. *Dimention of Thinking A Frame Work for Curriculum and Instruction*. Virginia : *Assosiation for Supervision and Curriculum Development*.  
<https://files.eric.ed.gov/fulltext/ED294222.pdf> (diakses Tgl 19 Agustus 2020)
- McKnight, K., O'Malley, K., Ruzic, R., Horsley, M. K., Franey, J. J., and Bassett, K., 2016. *Teaching in a Digital Age : How Educators Use Technology to improve Student Learning*. *Journal of Research on Technology in Education*, Vol. 48 (3), hlm. 194-21.  
<https://eric.ed.gov/?id=EJ1103482> (diakases Tgl 19 Agustus 2020)
- Miarso, Yusufhadi. 2004. *Menyemai Teknologi Pendidikan*. Jakarta : Pranada Media.
- Molenda, M., & Boling, E. 2008. *Creating*. Dalam A. Januszewski & M. Molenda (Eds.), *Educational Technology : A Definition With Commentary*. New York : Routledge.
- Morgan, T., Clifford, et al. (1986). *Introduction of Psychology*. Seventh Edition. Singapore : McGraw-Hill Book Co.
- Morrison, G. R., Ross, S. M., Kalman, H. K., & Kemp, J. E. 2007. *Designing Effective Instruction*. Wiley.
- Moskal, P., Dziuban, P., & Hartman, J. 2013. *Blended Learning : A Dangerous Idea? Internet and Higher Education*, Vol. 18, hlm. 15-23.  
[https://www.uws.edu.au/\\_\\_data/assets/pdf\\_file/0020/530336/Reading7\\_BlendedLearning-ADangerousIdea.pdf](https://www.uws.edu.au/__data/assets/pdf_file/0020/530336/Reading7_BlendedLearning-ADangerousIdea.pdf) (diakses Tgl 19 Agustus 2020)
- Muawanah, S. 2017. Pengaruh Strategi Pembelajaran dan Pengetahuan Awal Terhadap Hasil Belajar Teknik Listrik Dasar Otomotif Siswa SMKN 1 Kota Bekasi. *Jurnal Teknologi Pendidikan*. Vol. 19 (2), hlm.130-142.  
<http://journal.unj.ac.id/unj/index.php/jtp/article/view/6322/4573> (diakes Tgl 25 April 2016)

- Munandar, Utama *et all.* 1988. *Laporan Penelitian Standarisasi Tes Kreativitas Figural*. Universitas Indonesia, Jakarta : Fakultas Psikologi, Jurusan Psikologi Pendidikan.
- Munandar, Utami. 1992. *Mengembangkan Bakat dan Kreativitas Anak Sekolah (Petunjuk bagi para guru dan orang tua*. Jakarta : Grasindo.
- \_\_\_\_\_. 2009. *Pengembangan Kreativitas Anak Berbakat*. Jakarta : Rineka Cipta.
- Munir. 2008. *Kurikulum Berbasis Teknologi Informasi & Komunikasi*. Bandung : Penerbit Alfabeta.
- Murphy, R. T. 1973. Relationship Among A Set Of Creativity, Intelligence, And Achievement Measures In A High School Sample Of Boys. *Proceedings of the 81st Annual Convention*, American Psychological Association, USA, Vol. 81, hlm. 631-632.
- Mursidik, E. S. M., Samsiyah, N., & Rudyanto, H.E. 2015. Kemampuan Berpikir Kreatif Matematis dan Kemandirian Belajar Siswa dengan Menggunakan Model Pembelajaran Brain Based Learning. *Judika (Jurnal Pendidikan Unsika)*, Vol. 4 (1), hlm.23 (diakses Tgl 6 Mei 2020)
- NEA. 2017. *Preparing 21<sup>st</sup> Century Students For A Global Society : An Educator's Guide to The "Four Cs"*. USA : National Education Assosiation.  
[https://www.academia.edu/36311252/Preparing\\_21st\\_Century\\_Students\\_for\\_a\\_Global\\_Society\\_An\\_Educators\\_Guide\\_to\\_the\\_Four\\_Cs\\_Great\\_Public\\_Schools\\_for\\_Every\\_Student](https://www.academia.edu/36311252/Preparing_21st_Century_Students_for_a_Global_Society_An_Educators_Guide_to_the_Four_Cs_Great_Public_Schools_for_Every_Student) (diakses Tgl.17 November 2020).
- Ngoh, Swee, Moo. 1997. *Teacher Dispositions and Classroom Environments Which Support The Teaching of Creative and Critical Thinking Skills*. Singapore : National Institute of Education.  
<https://repository.nie.edu.sg/bitstream/10497/3777/1/REACT-1997-2-6.pdf> (diakses Tgl 29 Februari 2020).
- Nurfauzia, Kaharuddin dan Khaeruddin. 2018. *Pengaruh Model Pembelajaran Penemuan Dan Pengetahuan Awal Terhadap Hasil Belajar Fisika Peserta Didik Kelas XI MIA SMAN 16 Makassar*. Tesis. Makassar : Universitas Negeri Makassar.
- Oakley, G. 2016. *From Diffusion to Explosion : Accelerating Blended Learning at The University of Western Australia*. Blended, UNESCO 2016, United State.
- Oliver, Martin dan Triwell, Keith. 2005. *Can Blended Learning Be Redeemed?*. E-Learning, Vol. 2(1).

- Ormrod, J., Ellis. 2008. *Psikologi Pendidikan : Membantu Siswa Tumbuh dan Berkembang*, Jilid 2. Jakarta : Penerbit Erlangga.
- Osdaz, F., & Batdi, V. 2017. A Thematic-Based Meta Analytic Study Regarding The Effect of Creativity on Academic Success and Learning Retention. *Journal of Education and Training Studies*, Vol. 5(3), hlm. 53-61. <http://redfame.com/journal/index.php/jets/article/view/2043/2296> (diakses 22 Februari 2020)
- Osguthorpe, R. & Graham, C. (2003). Blended Learning Environments : Definition and Directions. *The Quarterly Review of Distance Education*, 4(3), 227-233.
- Payung, LM., Ramadhan, A; dan Budiarsa, IM. 2016. *Pengaruh Pengetahuan Awal, Kecerdasan Emosional, Dan Motivasi Belajar Terhadap Hasil Belajar IPA Siswa Kelas VIII SMP Negeri 3 Parigi. e-Jurnal Mitra Sains*. Volume 4(3), 59-67
- Perangkat Peningkatan Mutu Pendidikan untuk Sekolah Menengah Atas dan Madrasah Aliyah, 2009*. Jakarta : PT. Binatama Raya.
- Perkins, D.N. 1984. Creativity by Design. *Educational Leadership*, 42(1).
- Poedjiadi. 1999. *Pengantar Filsafat Ilmu bagi Pendidik*. Bandung : Yayasan Cendrawasih.
- Poespoprodjo, W. & Gilarso, T.EK. 1985. *Logika Ilmu Menalar : Dasar-dasar Berpikir Tertib, Logis, Kritis, Analitis, dan Dialektis*. Bandung : CV. Pustaka Setia.
- Porter, W.W., Graham, C.R., Spring, K.A., & Welch, K.R. 2014. Blended Learning in Higher Education : Institutional Adoption And Implementation. *Computer & Education*, Vol. 75, hlm. 185-195. [https://www.researchgate.net/publication/260710534\\_Blended\\_learning\\_in\\_higher\\_education\\_institutional\\_adoption\\_and\\_implementation](https://www.researchgate.net/publication/260710534_Blended_learning_in_higher_education_institutional_adoption_and_implementation) (diakses Tgl 22 Februari 2020)
- Prawiradilaga, Dewi Salma. 2007. *Prinsip Desain Pembelajaran*. Jakarta : Kencana.
- Prawiradilaga, Dewi Salma; Ariani, Diana dan Handoko, Hilman. 2013. *Mozaik Teknologi Pendidikan E-Learning*. Jakarta : Kencana.
- Precel, K., Alkahalai, Y.E., & Alberton, Y. 2009. Pedagogical and Design Aspects of a Blended Learning Course. *International Review of Research in Open Distance Learning*. Vol. 10(2). ISSN: 1492-3831. <http://www.irrodl.org/index.php/irrodl/article/view/618> (diakses 20 Februari 2020)

- Pribadi, Benny A. 2009. *Model-model Desain Sistem Pembelajaran*. Jakarta : Prodi Teknologi Pendidikan PPS UNJ.
- Puccio, G.J., and Murdock, M.C. (2001). *Creative thinking: an essential life skill, in A. Costa (ed.) Developing Minds: A Resource Book for Teaching Thinking, 3rd edn*. Alexandria, VA: Association of Supervisors and Curriculum Development.
- Purwanto. 2007. *Ilmu Pendidikan Teoritis dan Praktis*. Bandung : PT. Remaja Rosdakarya.
- Purwaningsih, Helen. 2014. Pengaruh Blended Learning dan Gaya Belajar Terhadap Hasil Belajar IPA. *Jurnal Teknologi Pendidikan*. Vol. 16(2), hlm. 94-104.
- Pusdiklat. Modul Teori Belajar dan Implementasinya.  
[https://lmsspada.kemdikbud.go.id/pluginfile.php/72388/mod\\_resource/content/1/Perapian%20Modul%20Teori%20Belajar%20dan%20Implementasinya%20fiks.pdf#:~:text=Konektivisme%20merupakan%20teori%20belajar%20yang,informasi%20dan%20keterampilan%20yang%20dipelajari](https://lmsspada.kemdikbud.go.id/pluginfile.php/72388/mod_resource/content/1/Perapian%20Modul%20Teori%20Belajar%20dan%20Implementasinya%20fiks.pdf#:~:text=Konektivisme%20merupakan%20teori%20belajar%20yang,informasi%20dan%20keterampilan%20yang%20dipelajari)  
 (diakses 24 November 2020)
- Rahardjanto, A., Husamah, & Fauzi, A. 2019. *Hybrid-PjBL : Learning Outcomes, Creative Thinking Skills, and Learning Motivation of Preservice Teacher*. *International Journal of Instruction*, Vol. 12(2), hlm. 179-192.  
<https://files.eric.ed.gov/fulltext/EJ1211050.pdf> (diakses Tgl 26 Juli 2020)
- Rahmat, Djalaluddin, 1996. *Psikologi Komunikasi*. Bandung : PT Remaja Rosda Karya.
- Reigeluth, Charles, M. 1983. *Instructional Design Theories and Models, An Overview of their Current Status*. London : Lawrence Erlburn Associates Publishers.
- Reigeluth, Charles, M. 1983. Instructional Design : What is It and Why is It? Dalam C.E. Reigeluth (Ed.), *Instructional Design Theories and Models, An Overview of their Current Status*. London : Lawrence Erlburn Associates Publishers.
- Reigeluth, C. M., & Joseph, R. 2002. Beyond Technology Integration : The Case for Technology Transformation. *Educational Technology*, Vol. 42(4), hlm. 9-13.  
[https://www.researchgate.net/publication/267869194\\_Beyond\\_Technology\\_Integration\\_The\\_Case\\_for\\_Technology\\_Transformation\\_104](https://www.researchgate.net/publication/267869194_Beyond_Technology_Integration_The_Case_for_Technology_Transformation_104) (diakses Tgl 20 Februari 2020).

- Reiser, R.A., & Dempsey, J.V. 2012. *Trends and Issues In Instructional Design and Technology Third Edition*. Boston : Pearson.
- Revell, A., & Wainwright, E. (2009). What Makes Lectures ‘Unmissable’? Insights Into Teaching Excellent and Active Learning. *Journal of Geography in Higher Education*, Vol. 33(2), hlm. 209-233.  
<https://www.tandfonline.com/doi/pdf/10.1080/03098260802276771?needAccess=true> (diakses 20 Februari 2020)
- Richey, Rita C. 1986. *The Theoretical and Conseptual Bases of Instructional Design*. Great Britain London : Kogan Page, Ltd.
- Richey, Rita C. 2013. *Encyclopedia of Terminology for Education Communications and Technology*. New York : Springer.
- Riffell, S. & Sibley, D. 2003. Learnng Online : Student Perception of a Hybrid Learning Format. *Journal of College Science Teaching*.
- Ritter, S. M., & Mostert, N. 2016. Enhancement of Creative Thinking Skills using a Cognitive-Based Creativity Training. *Journal of Cognitive Enhancement*, Vol. 1, hlm. 243-253.  
<https://link.springer.com/content/pdf/10.1007/s41465-016-0002-3.pdf>  
 (diakses Tgl 20 Februari 2020)
- Robert Woods, Spring Arbor, Diane M. Badzinski, & Jason D. Baker, *Student Perception of Blended Learning in a Traditional Undergraduate Environment*, Tersedia di  
<http://elab.learningandteaching.dal.ca/dalblend2013-files/blended-learning-research-perspectives-book.pdf#page=214>  
 (diakses 9 Oktober 2015)
- Robinson, K. 2001. *Out of Our Minds: Learning to be Creative*. Oxford: Capstone.
- Romiszowski, A.J. 1986. *Producing Instructional System : Lesson Planning for Individualized and Group Learning Activities*. New York : Nicholas Publishing.
- Romiszowki, A.J. 1981. *Instructional Design System Dicision Making in Course Planning and Curriculum Design*. London : Kagan.
- Runco, M. A. 2007. *Creativity. Theories and Themes: Research, Development and Practice*. Amsterdam: Elsevier.

- Rusman; Kurniawan, Deni, & Riyana, Cepi. 2013. *Pembelajaran Berbasis Teknologi Informasi dan Komunikasi : Mengembangkan Profesional Guru*. Jakarta : PT. RajaGrafindo Persada.
- Sahin, Mehmet. 2010. *Blended Learning Environment in Vocational Education*. [https://www.researchgate.net/profile/Mehmet\\_Sahin22/publication/298788637\\_Blended\\_Learning\\_Environment\\_in\\_Vocational\\_Education/links/56eba2e808aeb65d75940bdc/Blended-Learning-Environment-in-Vocational-Education.pdf](https://www.researchgate.net/profile/Mehmet_Sahin22/publication/298788637_Blended_Learning_Environment_in_Vocational_Education/links/56eba2e808aeb65d75940bdc/Blended-Learning-Environment-in-Vocational-Education.pdf) (diakses 23 April 2020)
- Saliba, Gina; Rankine, Lynnae; dan Cortez, Hermy. 2013. *Learning and Teaching Unit 2013 : Fundamentals of Blended Learning*. Australia : University of Western Sydney.
- Sandi, Gede. 2012. Pengaruh Blended Learning Terhadap Hasil Belajar Kimia Ditinjau Dari Kemandirian Siswa. *Jurnal Pendidikan dan Pengajaran*, Jilid 45, Nomor 3, Oktober 2012.
- Sanjaya, Wina. 2005. *Pembelajaran dalam Implementasi Kurikulum Berbasis Kompetensi*. Bandung : Prenada Media.
- Sanjaya, Wina. 2011. *Perkembangan dan Desain Sistem Pembelajaran*. Jakarta: Kencana Prenada Media Group.
- Sanjaya, Wina. 2011. *Strategi Pembelajaran Berorientasi Standar Proses Pendidikan*. Jakarta : Kencana Pranada Media.
- Santrock, John W. 2008. *Psikologi Pendidikan Edisi Kedua, terjemahan Tri Wibowo B.S.*. Jakarta : Kencana Perdana Media Group.
- Santrock, John W. 2008. *Psikologi Pendidikan Edisi Kedua*. Jakarta : Kencana,
- Schunk. 2012. *Learning Theories An Educational Perspective*. Yogyakarta : Pustaka Pelajar.
- Schwartz, David J. 1999. *Berpikir & Berjiwa Besar terjemahan Dian Paramesti Bahar*. Jakarta : Pustaka Delapratasa.
- Seels, Barbara; dan Glasgow, Zita. 1998. *Making Instructional Design Decision 2<sup>nd</sup> Edition*. New Jersey : Prentice Hall, Inc.
- Semiawan, Conny. 1987. *Memupuk Bakat dan Kreativitas Siswa Sekolah Menengah Petunjuk Bagi Guru dan Orang Tua*. Jakarta : Gramedia.
- Shand, Kristen & Farrelly, Glassett, Susan. 2017. Using Blended Teaching to Teach Blended Learning : Lessons Learned from Pre-Service Teachers in a

- Instructional Methods Course. *Journal of Online Learning Research*. Vol. 3(1), hlm. 5-30.  
<https://files.eric.ed.gov/fulltext/EJ1148421.pdf> (diakses 20 Februari 2020).
- Sharman, A. & Rani, V. 2017. Construction and Standardization of Creativity Tes. *International Journal of Engineering Technology, Management and Applied Sciences*. Vol. 5(6), hlm.156-162.
- Shen, T., & Lai, J. (2018). Instructional Design of Creating Creativity and Imaginative Work. *Eurasia Journal of Mathematics, Science and Technology Education*, Vol. 14(4), hlm. 1509-1517.  
<https://www.ejmste.com/download/instructional-design-of-creating-creative-and-imaginative-works-5362.pdf> (diakses 20 Agustus 2020)
- Shi, Changju. 2011. Study of the Relationship Between Cognitive Styles and Learning Strategies. *Higher Education Studies*. Vol 1(1), hlm. 20-26.  
<http://www.ccsenet.org/journal/index.php/hes/article/view/10732> (diakses Tgl 19 Februari 2020)
- Siemens, G. 2018. Connectivism. Dalam R.E. West (Ed.), *Foundation of Learning and Instructional Design Technology*. EdTech Books.  
<https://edtechbooks.org/lidtfoundations/connectivism> (diakses Tgl 24 November 2020)
- Siemens, G., Gašević, D., & Dawson, S. 2015. *Preparing for the Digital University: a review of the history and current state of distance, blended, and online learning*. Athabasca University.  
<http://linkresearchlab.org/PreparingDigitalUniversity.pdf>  
 (diakses Tgl 8 November 2020)
- Silva, E. 2009. Measuring Skills for 21<sup>st</sup>-Century Learning. *SAGE Journals*. Vol. 90(9), hlm. 630-634.  
<https://journals.sagepub.com/doi/10.1177/003172170909000905> (diakses Tgl 19 Februari 2020)
- Silver, E. A. 1997. Fostering Creativity through Instruction Rich in Mathematical Problem Solving and Problem Posing. *The International Journal on Mathematics Education*, Vol 29(3), hlm. 75-80.  
<https://www.emis.de/journals/ZDM/zdm973a3.pdf> (diakses Tgl 19 Februari 2020)
- Singh, Harvey. 2003. Building Effective Blended Learning Programs. *Educational Technology*. Vol 43(6), hlm. 51-54.  
[http://asianvu.com/digital-library/elearning/blended-learning-by\\_Singh.pdf](http://asianvu.com/digital-library/elearning/blended-learning-by_Singh.pdf)  
 (diakses Tgl 20 Agustus 2020)

- Singh, R, & Kaurt, T. 2016. *Blended Learning Policies in Place at Universiti Sains Malaysia*. Blended. UNESCO, United States.
- Siswono, T. Y. E. 2004. Identifying Creative Thinking Process of Students Through Mathematics Problem Posing. *Makalah. International Conference on Statistics and Mathematics and Its Application in the Development of Science and Technology*, hlm. 85-89. Universitas Islam Bandung, 4-6 Oktober 2004.  
[https://www.researchgate.net/publication/282946292\\_IDENTIFYING\\_CREATIVE\\_THINKING\\_PROCESS\\_OF\\_STUDENTS\\_THROUGH\\_MATHEMATICS\\_PROBLEM\\_POSING](https://www.researchgate.net/publication/282946292_IDENTIFYING_CREATIVE_THINKING_PROCESS_OF_STUDENTS_THROUGH_MATHEMATICS_PROBLEM_POSING) (diakses 17 Juli 2017)
- Slavin, Robert E. 2008. *Psikologi pendidikan : Teori dan Praktik*, terjemahan Marianto Samosir. Jakarta : Indeks.
- Smaldino, Sharon E.; Lowther, Deborah L., dan Russel, James D. 2011. *Intructional Technology & Media For Learning*, Terjemahan : Arif Rahman. Jakarta : Kencana.
- So, H., & Brush, T.A. 2008. Student Perceptions of collaborative Learning Media Presence and Satisfaction in a Blended Learning Environment : Relationships and Critical Factors. *Computers & Education*, Vol. 51(1), hlm. 318-336.  
<https://desarrollodocente.uc.cl/wp-content/uploads/2020/03/1-s2.0-S0360131507000565-main.pdf> (diakses 17 Juli 2017)
- Soekartawati. 2003. E-Learning di Indonesia dan Prospeknya di Masa Mendatang, Makalah pada Seminar Nasional 'E-Learning Perlu E-Library' di Universitas Kristen Petra, Surabaya.
- Soekartawi. 2005. Issues e-Learning/Web-Based Learning/Distance Learning dan Kemungkinan Pelaksanaannya di Indonesia. *Seminar Nasional Aplikasi Teknologi Informasi 2006 (SNATI 2006)*, 93-100. ISSN : 1907-5022. (diakses 2 April 2017).
- Sorden, Stephen, D. 2011. Relationships Among Collaborative Learning, Social Presence and Student Satisfaction In a Blended Learning Environment. *Disertation*. Northern Arizona University.
- Spector, J.M. & Yuen, A.H.K. 2016. *Educational Technology Program And Project Evaluation*. New York : Routledge.
- Staker, H, dan Horn, M.B. 2012. *Classifying K-12 Blended Learning*. Innosight Institute.

<https://www.christenseninstitute.org/wp-content/uploads/2013/04/Classifying-K-12-blended-learning.pdf> (diakses Tgl 17 juli 2017)

Stark, Alane, Jordan. 2010. *Creativity in the Classroom : Schools of Curious Delight*. 4<sup>th</sup> Ed. New York : Rutledge Publisher.

Sternberg, R. 2003. *Wisdom, Intelligence and Creativity Synthesized*. Cambridge : Cambridge University Press.

Suci, Y., T. 2018. Menelaah Teori Vygotsky dan Interdependensi Sosial Sebagai Landasan Teori Dalam Pelaksanaan Pembelajaran Kooperatif di Sekolah Dasar. *Naturalistic : Jurnal Kajian Penelitian dan Pembelajaran*. Vol. 3 (1), hlm. 231-239.

<https://journal.umtas.ac.id/index.php/naturalistic/article/view/269/375>

(diakses Tgl 5 November 2020)

Sudarman. 2014. Pengaruh Strategi Pembelajaran *Blended Learning* Terhadap Perolehan Belajar Konsep Dan Prosedur Pada Mahasiswa Yang Memiliki Self-Regulated Learning Berbeda. *Jurnal Pendidikan Dan Pembelajaran*, Vol. 21(1), hlm. 107-117.

[https://www.researchgate.net/publication/323510412\\_Pengaruh\\_Strategi\\_Pembelajaran\\_Blended\\_Learning\\_Terdapat\\_Perolehan\\_Belajar\\_Konsep\\_Dan\\_Prosedur\\_Pada\\_Mahasiswa\\_Yang\\_Memiliki\\_Self-Regulated\\_Learning\\_Berbeda](https://www.researchgate.net/publication/323510412_Pengaruh_Strategi_Pembelajaran_Blended_Learning_Terdapat_Perolehan_Belajar_Konsep_Dan_Prosedur_Pada_Mahasiswa_Yang_Memiliki_Self-Regulated_Learning_Berbeda) (diakses 18 Juni 2020)

Sudjana. 2005. *Metode Statistika*. Bandung : Tarsito.

Sugiyono. 2008. *Metode Penelitian*. Bandung : Alfabeta.

Sugrah, Nurfatimah. 2019. Implementasi Teori Belajar Konstruktivisme Dalam Pembelajaran sains. *Humanika, Kajian Ilmiah Kuliah Umum*. Vol. 19(2), hlm.121-138.

Supardi, U.,S. 2015. *Peran Berpikir Kreatif dalam Proses Pembelajaran*, <http://portal.kopertis3.or.id/handle/123456789/1598> (diakses 9 Oktober 2015)

Suparno, Paul. 2001. *Konstruktivisme dalam Pembelajaran*. Yogyakarta : Kanisius.

Suparman, Atwi. 2014. *Desain Instruksional Modren : Panduan Pengajar dan Inovator Pendidikan*. Jakarta : Penerbit Erlangga.

Suprijono, A. 2009. *Coopertative Learning : Teori dan Aplikasi PIKEM*. Jogjakarta : Pustaka Pelajar.

- Suparno, Paul. 1997. *Teori-Teori Belajar*. Jakarta : Erlangga.
- Suryabrata, Sumadi. 1995. *Psikologi Pendidikan*. Jakarta : PT. RajaGrafindo Persada.
- Suryadi, Ace. 2014. *Pendidikan Indonesia Menuju 2025-Outlook : Permasalahan Tantangan & Alternatif Kebijakan*, Bandung : PT Remaja RosdaKarya.
- Suprijono, Agus. 2009. *Cooperative Learning : Teori dan Aplikasi PIKEM*. Jogjakarta : Pustaka Pelajar.
- Sutarman, 2009. *Pengantar Teknologi Informasi*. Jakarta : Bumi Aksara.
- Sutisna, A. (2016). *Pengembangan Model Pembelajaran Blended Learning pada Pendidikan Kesetaraan Program Paket C dalam Meningkatkan Kemandirian Belajar*. *Jurnal Teknologi Pendidikan*. Vol. 18 (3), hlm. 156-168.  
<http://pps.unj.ac.id/journal/jtp/article/download/262/241>  
(diakses 6 Mei 2020)
- Svinicki, Marilla. 1993. *Essay on Teaching Excellence Toward the Best in the Academy*. Vol. 5(4). <https://podnetwork.org/content/uploads/V5-N4-Svinicki.pdf> (diakses 26 Februari 2020)
- Swartz, R., Fischer, and Parks, S. (1998). *Infusing the Teaching of Critical and Creative Thinking Into Science*. Pacific Grove, CA: Critical Thinking Books and Software.
- Tawil, Muh & Liliyasi. 2013. *Berpikir Kompleks dan Implementasinya dalam Pembelajaran IPA*. Makassar : Badan Penerbit UNM.
- Thobroni, M. 2015. *Belajar & Pembelajaran : Terori dan Praktik*. Yogyakarta : AR-Ruzz Media.
- Thorne, Kaye. 2003. *Blended Learning : How To Integrate Online And Traditional Learning*. London : Kogan Page.
- Tilaar, H.A.R., Paat, Jimmy, Ph., & Paat, Lody. 2011. *Pedagogik Kritis*. Jakarta : Rineka Cipta.
- Tofade, T., Elsner, J., & Haines, S.T. 2013. *Best Practice Strategies for Effective Use of Questions as a Teaching Tool*. *American Journal of Pharmaceutical Education*, Vol. 77(7), hlm. 1-9.  
<https://www.ncbi.nlm.nih.gov/pmc/articles/PMC3776909/> (diakses Tgl 17 Juni 2020)

- Torrance, E. P. (1959). *Explorations in Creative Thinking in the Early School Year: VI. Highly Intelligent and Highly Creative Children in a Laboratory School*. Minneapolis: Bur. Edu. Res. University of Minnesota.
- Trapp, Sonja. 2006. Blended Learning Concepts-a Short Overview, EC-TEL. *Workshop Proceedings*, hlm. 28-35.  
<http://ceur-ws.org/Vol-213/paper7.pdf> (diakses 15 Juni 2017)
- Trilling, Bernie & Fadel, Charles. 2009. *21<sup>st</sup> Century Skills : Learning for Life in Our Times*, San Francisco : Jossey-Bass.
- Tshabala, M., Ndeya-Ndereya, C., & van der Merve, T. 2014. Implementing Blended Learning at a Developing Univerity : Obstacles in the way. *The Electronic Journal of e-Learning*, Vol. 12(3), hlm. 101-110.  
<https://www.learntechlib.org/p/153387/> (diakses 15 Juni 2017)
- Undang-Undang Nomor 20 Tahun 2003 Tentang Sistem Pendidikan Nasional.
- Uno, Atmowidjoyo & Lamatenggo. 2018. *Pengembangan Kurikulum Rekayasa Pedagogik dalam Pembelajaran*. Depok: Raja Grafindo Persada.
- Uno, B., Hamzah, Umar K; dan Panjaitan, Masri, K. 2014. *Variabel Penelitian Dalam Pendidikan Pembelajaran*. Jakarta : PT. Ina Publikatama.
- Uno, B. H., & M. Nurdin. 2011. *Belajar dengan Pendekatan PAIKEM*. Jakarta: Bumi Aksara.
- Uno, B. Hamzah. 2014. *Mengelola Kecerdasan dalam Pembelajaran Sebuah Konsep Pembelajaran Berbasis Kecerdasan*. Jakarta : Bumi Aksara.
- Uno, B. Hamzah. 2009. *Model Pembelajaran*. Jakarta: Bumi Aksara.
- Vaughan, N. & Garrison, D. R. 2005. Creating Cognitive Presence in a Blended Faculty Development Community. *Internet and Higher Education*, 8(1), 1-12.  
[https://www.researchgate.net/publication/223869339\\_Creating\\_cognitive\\_presence\\_in\\_a\\_blended\\_faculty\\_development\\_community](https://www.researchgate.net/publication/223869339_Creating_cognitive_presence_in_a_blended_faculty_development_community) (diakses Tgl 17 Juni 2017)
- Vaughan, N. & Garrison, D. R. 2006. How Blended Learning Can Support a Faculty Development Community of Inquiry. *Journal of Asynchronous Learning Networks*, Vol. 10(4), hlm. 139-152  
[https://www.researchgate.net/publication/284465468\\_How\\_blended\\_learning\\_can\\_support\\_a\\_faculty\\_development\\_community\\_of\\_inquiry](https://www.researchgate.net/publication/284465468_How_blended_learning_can_support_a_faculty_development_community_of_inquiry) (diakses Tgl 17 Juni 2017)

- Voos, R. 2003. *Blended Learning : What Is It and Where Might it Take Us?* Sloan-C View.  
<http://www.sloan-c.org/publications/view/v2n1/blended1.htm>  
(diakses tgl 20 Juli 2020)
- Wahyuni, A. & Kurniawan, P. 2018. Hubungan Kemampuan Berpikir Kreatif Terhadap Hasil Belajar Mahasiswa. *Jurnal Matematika*, Vol. 17(2), hlm. 1-8. ISSN : 1412-5056/2598-8980. <http://ejournal.unisba.ac.id> (diakses November 2018)
- Wallace, L., & Young, J. 2010. Implementing Blended Learning : Policy Implications For Universities. *Online Journal of Distance Learning Administration*, Vol. 13(4).  
[https://www.researchgate.net/publication/267373307\\_Implementing\\_Blended\\_Learning\\_Policy\\_Implications\\_for\\_Universities](https://www.researchgate.net/publication/267373307_Implementing_Blended_Learning_Policy_Implications_for_Universities)
- Warsono & Hariyanto. 2012. *Pembelajaran Aktif Teori dan Assesmen*. Bandung : Rosda.
- Weisberg, R., W. 1986. *Creativity : Genius and Other Myths*. New York : Freeman
- Weisberg, R., W. 1993. *Creativity : Beyond The Myth of Genius*. N Weisberg, R., W.ew York : Freeman.
- Weisberg, R., W. 2006. *Creativity and Reason in Cognitive Development*. UK : Cambridge University Press.
- Welsh, E. T., Wanberg, C. R., Brown, K. G., & Simmering, M. J., 2003. E-Learning : Emerging Uses, Empirical Results and Future Directions. *International Journal of Training and Development*, Vol 7(4), hlm. 245-258.  
<https://onlinelibrary.wiley.com/doi/abs/10.1046/j.1360-3736.2003.00184.x>  
(diakses Tgl 17 Juni 2017)
- West, R.E., & Graham, C. R. (2005). Five Powerful Ways Technology Can Enhance Teaching and Learning in Higher Education. *Educational Technology*, Vol. 45(3), hlm. 20-27.  
[http://www.byuipt.net/rickwest/wp-content/uploads/2007/02/edtechhandout\\_aect05.pdf](http://www.byuipt.net/rickwest/wp-content/uploads/2007/02/edtechhandout_aect05.pdf) (diakses Tgl 17 Juni 2017)
- Widiara, I Ketut. 2018. *Blended Learning Sebagai Alternatif Pembelajaran Di Era Digital*. *Jurnal Purwadita*. Vol. 2(2), hlm 50-56.  
<http://jurnal.stahnmpukuturan.ac.id/index.php/Purwadita/article/view/87>  
(diakses Tgl 17 Juni 2017)
- Wijaya, Y. E., Sudjimat, A.D., & Nyoto, A. 2016. Transformasi Pendidikan Abad 21 Sebagai Tuntutan Pengembangan Sumber Daya Manusia di Era Global,

*Prosiding Seminar Nasional Pendidikan Matematika 2016-Universitas Kanjuruhan Malang*. Vol.1(-), hlm. 263-278.

Williams, B. 1999. *The Internet for Teachers*. IDG Books Worldwide Inc.

Winkel, W.S. 1999. *Psikologi Pengajaran*. Jakarta : PT. Grafindo.

Wooflook, Anita. 2009. *Educational Psychology : Active Learning* Edition Bagian Kedua Terjemahan. Yogyakarta : Pustaka Belajar.

Wu, D. & Hiltz, S. R. (2004). Predicting Learning from Asynchronous Online Discussion. *Journal of Asynchronous Learning Networks*, 8(2), 139-151.  
[https://www.researchgate.net/publication/228710195\\_Predicting\\_learning\\_from\\_asynchronous\\_online\\_discussions](https://www.researchgate.net/publication/228710195_Predicting_learning_from_asynchronous_online_discussions) (diakses Tgl 17 Juni 2017)

Wulf, K. 1996. Training Via The Internet : Where Are We?. *Training and Development*, Vol.5, hlm.50-55.

Zaqiah, Y., Q. 2013. *Implementasi Pembelajaran Berbasis Kemampuan Otak (Brain Based Learning) untuk Meningkatkan Kemampuan Berpikir Kritis Siswa*. Disertasi tidak diterbitkan. Bandung : Program Pascasarjana UPI Bandung.

<http://www.ilmupsikologi.com/2016/03/konsep.tes.kreativitas.tujuan.dan.jenis.tes.kreativitas.html>. (diakses 11 Juni 2016).

[http://id.wikibooks.org/wiki/Pembelajaran\\_Berbasis\\_Blended\\_Learning](http://id.wikibooks.org/wiki/Pembelajaran_Berbasis_Blended_Learning)

[https://www.nifdi.org/15/index.php?option=com\\_content&view=article&id=52&Itemid=27](https://www.nifdi.org/15/index.php?option=com_content&view=article&id=52&Itemid=27) (diakses Tgl 4 Maret 2020)

<https://www.nsta.org/publications/news/story.aspx?id=50045>  
(diakses Tgl 4 Maret 2020)

<https://www.tintapendidikanindonesia.com/2018/01/pendekatan-blended-learning.html> (diakses Tgl 8 Maret 2020)

<http://hdr.undp.org/sites/default/files/hdr14-report-en-1.pdf>  
(diakses Tgl 19 Juli 2020)

[http://hdr.undp.org/sites/default/files/reports/14/hdr2013\\_en\\_complete.pdf](http://hdr.undp.org/sites/default/files/reports/14/hdr2013_en_complete.pdf)  
(diakses Tgl 19 Juli 2020)

[http://hdr.undp.org/sites/default/files/2015\\_human\\_development\\_report.pdf](http://hdr.undp.org/sites/default/files/2015_human_development_report.pdf)  
(diakses Tgl 19 Juli 2020)

[http://hdr.undp.org/sites/default/files/2016\\_human\\_development\\_report.pdf](http://hdr.undp.org/sites/default/files/2016_human_development_report.pdf)  
(diakses Tgl 19 Juli 2020)

<http://hdr.undp.org/en/composite/HDI> (diakses Tgl 19 Juli 2020)

<https://www.bappenas.go.id> (diakses Tgl 25 Juli 2020)

