

CHAPTER V

CONCLUSION AND SUGGESTIONS

A. Conclusion

According to the research findings and data analysis based on students' need, the researcher concluded that the students in Dharma Pancasila Junior High School were not really interested in the English learning existing media of reading. The reason is that the media that is used by the teacher is monotone and not attractive. Since English is one of the important subjects in the Indonesian curriculum, the teacher should be more creative to know how to make English teaching, and the learning process goes well. Meanwhile, the students faced some difficulties in learning English, especially descriptive text. The teacher can improve the quality of teaching and learning by using various innovative media that can be involved in the textbook and syllabus material. Using Scramble Game with ClassDojo, the students can learn descriptive text on ClassDojo apps. The media was developed to be attractive and interesting to attract the students' enthusiasm in learning descriptive text in English based on the students' need. The validation score from the first validator was 92.7%, and the validation score from the second validator was 90.9%. The total score from both validators was 91.8%, and it was categorized as "Very Good" media. The percentage means that the media were valid and already appropriate to use as a learning media in reading descriptive text for the seventh grade of Junior High School students.

B. Suggestions

Based on the study of Developing Scramble Game Using Classdojo as Media in Reading Descriptive Text for the Seventh Grade Students of Dharma Pancasila Junior High School, the writer would like to give some suggestions to help to improve the quality of teaching and learning process. The suggestions are mentioned as follows:

1. For the teachers

It can be implemented for the teachers in the teaching and learning process for the media to present the English material based on the students' need if the teacher wants to explore its features and organize well.

2. For the students

For the students, by using this innovative media in English class, it perhaps will increase more students' interest and enthusiasm in learning English, especially reading descriptive text.

3. For other researchers

For other researchers, it is hoped that this research could inspire and may help other researchers to conduct research related to media in reading descriptive text.