CHAPTER V

CONCLUSION AND SUGGESTION

Based on the result and analysis of the research, some conclusion and suggestions are model as follows:

A. Conclusion

The designing of the reading materials used problem based learning, the structure of the material in each units follow the principle of PBL; they were warm up, let's read, evaluation, and reflection. The Problem Based Learning is provided by group activity, so that the students are more active while learning English and the textbook should be related to the topic and to make sure the students more understand with the materials to their daily life. The students need the materials that are designed by authentic materials based on Problem Based Learning. Moreover, The score of validation from the first validator was 4.4 or 93% and it was categorized as relevant and the score of validation from the second validator was also 4.0% or 85% and it was categorized as relevant. In means that the materials were valid and appropriate to use as learning materials for students of Software Engineering for Grade XI at SMK

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B. Suggestions

In line with the conclusion above, some suggestions are recommended as follows:

- The teacher should consider the students' need for the future. The teacher should be able and creative to provide the relevant materials to the students' needs make or to make students be easier to understand the reading comprehension and make successful learning process in the class.
- 2. It is suggested that the students can find the materials related to their study program from internet and the other books, if the existing materials provided are not appropriate to Software Engineering program.
- 3. The new materials in this study has validated in terms of topic, learning method, linguistic features, and assasment and the result shows that it is good, relevant and feasible, so it is suggested for the English teacher to use this material to increase the students' reading materials relevant with their major, and for the other researchers who do the same study to develop the English materials for Software Engineering program.

