

CHAPTER I

INTRODUCTION

A. Background of The Study

A language is used for many kinds of purposes. Thus, it has many functions, as well. Furthermore, there are two makro skills of a language; they are receptive and productive skills. Writing skill is one of the productive skills that should be mastered in using a language. It is because writing skill has significances in improving a communicative competence in learning the language.

Writing is one of important skill to be mastered by the students. Through writing the students can communicate to others and the students can know how to express their ideas, feeling, and their experience in order to make readers understand them. As one of the four language skills, writing has always occupied a place in most English language course. One of reason is that more and more people need to learn how to write in English for occupational or academic purpose. Writing is important for academic purpose. For example, the students will not able to write the paper without mastering writing skill, so the students must have skill in writing because it is very important. Writing is difficult skill because we can speak by listening or imitating the language in our daily activities but we must study hard and follow many rules to produce a good writing. Writing is produced by learning process. On the other hand, writing is natural and it must be learned.

Descriptive text is a text which describe the image of certain thing from which the writer wants to transfer it to the readers. In generally descriptive text

is always used in daily life. For example, in describing place to someone new, describing a person, describing a thing and so on. Descriptive text gives details about physical features, appearance, or composition on subject. The students should learn descriptive text not only understand the definition but also the function of descriptive text.

Teaching writing for the students in Junior High School especially in descriptive text by using an appropriate media it can make the students interest and enjoyable in learning English. Beside that it can help the students easy to understand the subject as well, then the students have a good experience in the classroom.

After the researcher did a brief observation in SMP Pahlawan Nasional Medan, the researcher found that the students still use KTSP (Kurikulum Tingkat Satuan Pendidikan) as the curriculum. The syllabus contents of descriptive text as students writing subject. The researcher also found some problems that is the students especially for the first grade of the students still difficult to learn and mastering the writing skill. The student's problem learn English especially in writing descriptive text because the teacher lack of using an appropriate media in writing descriptive text so it can make the students difficult to achieve the goal in writing. The researcher found that there are 16 from 37 students didn't pass KKM when the researcher gave a simple test either. The questions and the result can be seen in Appendix C.

The teacher can apply interesting teaching media such as storytelling, playing games, picture series and soon. One of the interesting teaching media that the teacher can be apply with *Who Am I* game. Vonja Lovecha and her

friends (2014:11) in their research prove that by playing *Who Am I* Game can make the students interest and make them enjoy in study English and also this game will give a chance for the students to be creative to describe something as much as. Teaching media through *Who Am I* game can make the students get the ideas easily and express it become descriptive form, and also it more motivated to write descriptive text in learning English. In the other hand, this media can improve the student's writing skill and they can get more information about decriptive text.

Based on the clarification above, the researcher tries to develop teaching media through *Who Am I* game on descriptive text for the first grade of students at SMP Pahlawan Nasional. This media hopefully can help the students to be more creative and motivated them in learning English.

B. The Problem of Study

Based on the background of the study above, the researcher makes the identification of study as: How is teaching media through *Who Am I* Game on descriptive text designed for the first grade students at SMP Pahlawan Nasional?

C. The Objective of The Study

Based on the problem that has written previously, this study has the objective of study is to design teaching media through *Who Am I* Game on descriptive text appropriate for the first grade students at SMP Pahlawan Nasional.

D. The Scope of The Problem

The focus of this research is to develop teaching media through *Who Am I* Game on descriptive text at SMP Pahlawan Nasional. This teaching media will be applied by the teacher and appropriate to the students.

E. The Significances of The Study

The researcher will give some benefit as follows :

1. For the teachers

This research will give them an additional creative media in teaching writing descriptive text, it is useful for the students and teacher to get the interesting way in teaching learning process.

2. For the students

It helps them to be more motivated in learning English and get more exposure particularly in writing skills that help them to achieve goal in writing.

3. For the other researchers

It can be a reference for the other researcher to develop teaching writing media on descriptive text by using *Who Am I* game.