

ABSTRAK

MISTARI ERFFANI : Pengaruh Pembelajaran *Berbasis Edmodo* Terhadap Minat, Aktivitas, dan Hasil Belajar Mengapresiasi Cerpen Pada Siswa Kelas XI SMA Negeri 1 Takengon Aceh Tengah. Tesis. Program Pascasarjana UNIMED, Medan 2016.

Penelitian ini bertujuan untuk mengetahui: (1) minat belajar apresiasi cerpen siswa kelas pembelajaran berbasis *edmodo* lebih tinggi dibanding kelas pembelajaran konvensional pada siswa kelas XI SMA Negeri 1 Takengon Aceh Tengah; (2) aktivitas belajar apresiasi cerpen siswa kelas pembelajaran berbasis *edmodo* lebih tinggi dibanding kelas pembelajaran konvensional pada siswa kelas XI SMA Negeri 1 Takengon Aceh Tengah; dan (3) hasil belajar apresiasi cerpen siswa kelas pembelajaran berbasis *edmodo* lebih tinggi dibanding kelas pembelajaran konvensional pada siswa kelas XI SMA Negeri 1 Takengon Aceh Tengah. Subjek dalam penelitian ini diambil sebanyak 2 kelas yang ditentukan secara acak teknik *random sampling*. Metode penelitian menggunakan penelitian eksperimen semu (*quasi experiment*). Berdasarkan hasil penelitian diperoleh: (1) terdapat minat belajar apresiasi cerpen kelas model pembelajaran *edmodo* lebih tinggi dari minat belajar apresiasi cerpen kelas model pembelajaran kovensional; (2) aktivitas belajar apresiasi cerpen siswa kelas model pembelajaran *edmodo* lebih rendah dari aktivitas belajar apresiasi cerpen siswa kelas model pembelajaran konvensional; dan (3) hasil belajar apresiasi cerpen siswa kelas model pembelajaran *edmodo* lebih tinggi dari hasil belajar apresiasi cerpen siswa kelas model pembelajaran konvensional. Hasil penelitian yang diperoleh diharapkan memberikan informasi bagi guru dan sekolah untuk menggunakan pembelajaran e-learning berbasis *edmodo* untuk meningkatkan minat belajar, aktivitas belajar, dan hasil belajar Bahasa Indonesia khususnya pada materi mengapresiasi cerpen.

Kata Kunci : Pembelajaran *Berbasis Edmodo*, Minat belajar, Aktivitas belajar siswa, Hasil belajar.

ABSTRACT

MISTARI ERFFANI: The Effects Based Learning Edmodo Against Interests, Activities, and Outcomes Study Short Story Appreciating the Students of Class XI SMA Negeri 1 Takengon, Aceh Tengah. Thesis. Graduate Program, UNIMED, Medan 2016.

This study aims to determine: (1) interest-grade students learn appreciation of short stories based learning Edmodo higher than conventional classroom learning in class XI SMA Negeri 1 Takengon, Aceh Tengah; (2) The appreciation of learning activity-based learning class student stories Edmodo higher than conventional classroom learning in class XI SMA Negeri 1 Takengon, Aceh Tengah; and (3) learning outcomes appreciation of short stories based learning class student Edmodo higher than conventional classroom learning in class XI SMA Negeri 1 Takengon, Aceh Tengah. Subjects in this study were taken as much as two classes were randomly generated random sampling techniques. The research method using quasi-experimental research (quasi experiment). Based on the results obtained: (1) there is interest in studying the appreciation of the short story classroom learning model Edmodo is higher than interest in learning the stories of appreciation class conventional learning models; (2) learning activities appreciation of stories graders learning model Edmodo is lower than the learning activities of short stories appreciation graders conventional learning model; and (3) results of stories graders learn appreciation Edmodo higher learning model of learning outcomes appreciation of stories graders conventional learning models. The results obtained are expected to provide information for teachers and schools to use e-learning-based Edmodo to increase interest in learning, learning activities, and learning outcomes Indonesian particularly in appreciating short story material.

Keywords: Based Learning Edmodo, interest in learning, learning activities of students, learning outcomes.