

CHAPTER V CONCLUSION AND SUGGESTION

A. Conclusion

Based on the result of the data which had been analyzed qualitatively and quantitatively, the researcher concluded that there was a crucial problem that happened in Indonesian junior high school students related to the students' achievement in learning English especially learning English vocabulary. It wasn't a new problem that the vocabulary achievement of most of junior high school students particularly was very poor. A poor achievement in vocabulary influenced the result in their poor performance in English language skills. Poor achievement of English vocabulary caused the students found English learning was hard and unattractive.

The problem also came up from the English teacher in that school. Most of English teacher in that school taught English without paying any attention to vocabulary itself. So the students had no idea on how actually to learn English vocabulary. The others fact, the teachers kept teaching and learning as a monotonous process. The teacher spoke formally in front of the class, gave some explanations, read some information from the books, showed the materials and asked the student to translate some text.

The implementation of Tic-tac-toe Game is simple and easy for students to understand and really helped the students to have a good achievement in English vocabulary. Based on the results of the data analysis, the application of tic-tac-toe game could improve the students' vocabulary achievement of the eighth grade

students in SMP N 1 Payung in the academic year 2012/2013. The improvement could be seen from the students' mean score in orientation test, test I, and test II.

Moreover the application of Tic-tac-toe game also could effectively improve the students' motivation and improved the students' interest in learning English. This improvement had been proven by the result of observation sheet and the questionnaires sheet.

B. Suggestion

In relation to the conclusion above, there were some suggestions about the application of Tic-tac-toe game:

1. For teachers, tic-tac-toe game contributed significant improvement to the students' vocabulary achievement, and then it is suggested to be applied in the teaching learning process.
2. For students, it can help the students to learn vocabulary in a good and enjoyable way.
3. For institution, it can useful to develop the teaching learning technique for increasing motivation in further.

However, in implementing this Tic-tac-toe game, the teacher may find the problem in managing the class because in this activity the students compete each other and it may make the situation in the class becomes crowded. That's why the teacher should be able in manage and control the class as well as possible.