

CHAPTER I INTRODUCTION

A. Background of the Study

In this globalization era, English is almost used for every aspects of humans' life. We can find English in every where we stand. Almost all people around the world are able to speak English. In fact, almost all of the schools also incorporate English lessons in their subject that are important to learn. There are four basic skills which are learned in English, they are listening, speaking, writing, and reading. All of skills must be mastered by students because it becomes the standard competencies which have to be reached by students. From those skills, speaking is the important one of four skills which has been mastered by the students. Because speaking is important for them to practice their capability and their understanding, how to send idea, and how to spell word well, in this case the students' motivation and interest are very needed to make the process of their understanding more easily.

Speaking is one of the languages that should be achieved by the learners of English. On the average, most the students have difficulties in speaking even though they have learned it for many years. They do not know how to speak fluently. There are many factors that influence the learners' competence in speaking the language as most learners have limited practicing. Consequently, the learners become slow down and find difficulties in communicating with others in English. Therefore, speaking is in fact not as easy as some people think. Most

people speak without giving much thought on how they do it since they assume speaking is not very important. For them, speaking is a question a little concern.

The Indonesia government curriculum has informed that all schools in Indonesia have to teach English. Additionally, English has to be mastered by students and it causes government of Indonesia makes English is not only a lesson which must be learnt by students of Indonesia but it is also as one of the subject in state examination in Indonesia. In order to make teaching speaking be successful and competent, the teachers have to provide some indicators in their lesson plan. These indicators are developed by teachers themselves base on School-based Curriculum. According to Maggino (2009) Indicator is a measure that naturally connected to a conceptual model that aimed to know the different aspect of reality.

Because of the material of English subject is very variety, so the teachers are obligated to choose the suitable approach, strategy, and method in order to achieve the teaching purposes easily, and the media will make the students to be more motivated to study. The teacher who is able to present the material easily will be students' idol. The teacher can use some methods in teaching learning process to help the students' understanding about the material that is explained. In applying method, the teachers have to prepare many things like; teaching material, classroom management, and many other aspects because using inappropriate technique can make the students get difficulties in understanding the teacher's explanation and it means that the teacher may be failed in teaching them. To make the students have strong interest in teaching and learning process especially in

learning speaking, the teacher should take the best approach, method, and strategies. Then, the teacher can use media in teaching of English language, method are used to help the students for speaking to make interaction between the teacher and students. Furthermore, the teacher has to prepare the interested aids before teaching learning process done. In this case, the researcher used Guessing and Speculating Game with Pictures in teaching learning processes.

The researcher observed of grade VIII L of SMP Negeri 10 Medan, by asking the English teacher about the students' achievement in speaking, especially description. The researcher obtains the information from teacher's statement that the students are not able to share their ideas about a topic orally. They are also not able to describe a topic that teacher provides and they still consider that speaking in English is very difficult.

In the observation phase, the researcher asked the list of scores of students in the subject of speaking description text from the teacher. From a list of scores was found that, most of the students do not pass a minimum competency standard scores that have been implemented by the school on English lessons. The following is a list of scores of students that received by the researcher:

Table 1.1
The list of scores of students

Class	Score	Students	Percentage	Mean
VIII L	< 75	15 Students	62,5 %	60,9
	≥ 75	9 Students	37,5 %	

There are some issues that researcher found that, when teachers teach the material in the classroom, students felt bored quickly. It is because of the methods

were used do not make students eager to learn the material that provided by the teacher. Another problem that students face is they still think that English is not important for their now a day's life. There are some of the problems that were found in English subject. According to teachers, many students do not like English subject. Because they assume English is not fun. Therefore, all of the material that has been given by the teacher is not absorbed well by the students. At the time of teaching, the teacher also did not explore the knowledge of students, so students only hear the material without participating in the teaching learning process.

Thus, to solve these problems, every teacher should try out different techniques and refine those that suit and the subject matter he is dealing with. They also keep looking for more effective techniques to make learning speaking easier and more pleasant. One of many techniques is by using game, because game can motivate students to learn speaking in enjoyable situation so that they will not feel bored until the end of the lesson.

Games can help the teacher to create contexts in which the language is useful and meaningful. The students want to take part, and in order to do so must understand what others are saying or writing, and they must speak or write in order to express their own point of view or give information (Wright, Betteridge, and Buckby, 2006).

B. Problem of the Study

The problem of study is formulated in the form of a question as stated below: “Is there any significant of using Guessing and Speculating Game with Pictures on students’ achievement in speaking?”

C. Objective of the Study

The objective of the study is to investigate whether Guessing and Speculating Games with Pictures affect students’ achievement in speaking.

D. Scope of the Study

This study is primarily concern with the using of Guessing and Speculating Game with Pictures in order to develop students’ achievement in speaking, to study speaking more effectively.

E. Significant of the Study

The results of this study are expected:

- a. To be input for the teacher in teaching learning process.
- b. To increase the students’ motivation in learning speaking.
- c. To provide significant information for English teachers especially in usage of Guessing and Speculating Game with Pictures.