REFERENCES

Anderson. 2013. *Jumble Definition, Anagram, and Relations.* Jakarta: Jakarta Post.

Arikunto, S. 2006. *Prosedure Penelitian Suatu Pendekatan Praktik.* Jakarta: Rineka Cipta.

Ariyani, O. 2013. *Using Jumble Letter Technique to Improve the Writing Skill of the Seventh Grade of SMPN 4 Magelang in the School Year 2012/2013.*.Unpublished Thesis. Magelang: UTM University.

Ary, D. et al. 2005. *Introduction to Research in Education 6th Edition.* USA: Wadsworth.

Basbas, Leonora. *Learning and Living in the 21th Century 6 Teacher's Manual 1st Edition.*2007. Manila: Inc. Coorporation.

Best, J. W., and Khan, J. V. 2002. *Research in Education 7th*. New Delhi: Prentice Hall.

Bromley, K. 2007. Nine Things Every Teacher Should Know About Words and Vocabulary Instruction. *International Reading Association Journal.* 50, 528-537.

Brown, H.D . 2003.*Language Assesssment Principles and Classroom Practices.* San Francisco : Longman.

Chitravelu, N., Sithamparam, S. & Choon, T. S. 2005. *ELT Methodology Principles and Practice 2nd Edition.*Selangor: Fajar Bakti

Djiwandono, S. 2011.*Tes Bahasa Pegangan Bagi Pengajar Bahasa.* Jakarta: Indeks.

Herbet, H. C., and Eve V. C. 1977. *Psychology and Language An Inttroduction to Psycholinguistics*. New York: Harcourt Brace Jovanovich, Inc.

Hielbert, E. H., and Kamil, M. L. 2005.*Teaching and Learning Vocabulary Bringing Research to Practice.* New Jersey: Lowrence Erlbaum Associates.

Laolyza, Ade. 2010.*The Effect of Alphabet Games in Learning Vocabulary to the Primary Students of 2009/2010.* Unpublished Thesis. Medan:Languages and Arts Faculty, State University of Medan.

Lopez, K. K. 2009. *Teaching Vocabulary EDCL 424 Materials and Methods for Teaching Reading.*

Mimmarqadina. 2010. *Improving Students' Vocabulary Mastery by Using Authentics Materials for Elementary Students Grade IV.* Unpublished Thesis. Medan: Languages and Arts Faculty, State University of Medan.

Mulyani, S. 2011. *Improving Students's Vocabulary by Using Jumbled-Letter Game in English Context".* Unpublished Thesis. Tegal: Panca Sakti University.

Park, Hyungsung. 2012.Relationship between Motivation and Student's Activity on Educational Game. *International Journal of Grid and Distributed Computing* , 5, 101-114

Stahl, K.A.D., and Bravo, M. A. 2010. Contemporary Classroom Vocabulary Assessment for Content Areas. *Journal of The Reading Teacher*. 63 (7): 566-578

Silberman, M. 1996. *Active Learning 101 Strategi Pembelajaran Aktif.* Translated by Sarjuli, et al. 2009. Yogyakarta: Insan Madani.

Sugiono. 2010. *Pendekatan Penelitian Kualitatif dan Kuantitatif.* Jakarta: Indeks.

Surviati, D.R. 2008. *Smile 5 (Smart English Learning) for Elemantary School 3rd Edition.* Jakarta: Sinergi.

Susi, T. E. 2011.*The Use of Jumbled Letter Game to Improve the Students English Vocabulary.* Unpublished Thesis. Tegal: Panca Sakti University.

Suyanto, Kasihani. 2008. *English for Young Learners*. Jakarta: Bumi Aksara.

Thornburry, S. 2002. *Howto Teach Vocabulary.* Edinburgh: Pearson Longman.