ABSTRACT

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This study focuses on improving the students' speaking achievement by applying Picture Story Games. This study was concluded by using classroom action research. The subject was students of Grade VIII, junior high school YAPSI Medan, consist of 35 students. The research was done in two cycles and each cycles consisted of three meetings. The instruments used in this study were speaking test by playing games, interview, diary notes, and observation sheet. The techniques for data analysis were qualitative and quantitative. Based on the data, it was found that the students' sore increased from the orientation test until test of first cycle and the second cycles. In analyzing data, the mean of the students' score for the orientation test was 45.49, for the assesment during cycle I was 61.86, and for the assesment during cycle II was 75.49. It concluded that the use of Picture story games results in significant improvement of the students' speaking achievement. It is suggested that the teachers should apply the Picture story games as one of media to improve student speaking achievement.