

# CHAPTER I

## INTRODUCTION

### A. Background of the Study

Speaking is a language skill that can be performed by any speaker of a language although this skill may be acquired naturally. Speaking involves at least two people; one speaker and one listener. In Speaking, Clark and Clark (1977) say that, people put ideas into words, talking about perceptions, feelings, and intentions they want other people to grasp.

Meanwhile Flucher (2003) says that speaking is the verbal use of language to communicate with others. Communication builds a good relationship to another people. In this world so many languages are found, Deutsch, French, Spanish, Holland, Mandarin, Indonesian, English and so forth. English is one of the international languages which are used by many people in the world and in many areas of everyday life. Therefore, using English is the easiest way to communicate with people from other countries about many aspects in human life such as technology, economy, social and politics. For Indonesia, English is one of important subject to be learnt in every schools and it has been used a determiner subject in National Examination.

Based on the writers' experience in Field Experience Program (PPL) in one of Junior High School in Tebing Tinggi, the writer found that students prefer writing to speaking class. In writing class, the students were very enthusiastic and creative. They had good score in written test and made so many creative written

for wall magazine and bulletin board. While in speaking class, students had a different atmosphere. Students were not active; they were very difficult to practice their speaking. There were four or five students who want to practice English by speak it up and the rest were afraid and ashamed to practice it in front of class or in groups. They were afraid of making mistakes and having lack of confidence in their ability. The English teacher stated that the statement above was right and by interviewed the students; they stated speaking was difficult for them. While nowadays, Students of Junior High School are claimed not only to be able to write, but also to speak in English based on the curriculum called Educational Unit-Oriented Curriculum (Kurikulum Tingkat Satuan Pendidikan) which requires students to be able to speak related to their daily life.

By considering the condition above, English teacher need to provide better strategy for helping students to improve their achievement in speaking. The writer tried to read and found books in getting solution for Junior High School' students were able to speak it up. The writer read some books about technique for teaching; one of the appropriate techniques for teaching speaking by using Games.

Patricia and Richard-Amato (2003) find a technique of learning which was called Games. He divides Games into five types; nonverbal games, board-advancing games, word-focus games, treasure hunts, and guessing games. Games can develop and reinforce concepts (e.g., colors, shapes, numbers, and word definitions), add diversion to the regular classroom activities, and even break the ice. Games can be highly motivating, relevant, and interesting. Moreover, they can introduce new ideas and provide practice with communication skills.

Even Brown (1983) said that games increase student motivation. From the books, the writer decided to use games as one of solution especially focuses on Guessing Games. By using Guessing Games, students can convey their opinion in groups by using their own language and their gestures actively and enthusiastically in teaching learning process. Guessing Games can be painless ways to develop or reinforce any number of concepts. By using Guessing Games, teacher can help the students to study English interesting. Guessing Games is as one of the affective factors at improving students' achievement especially in speaking.

Considering the previous research and the explanation above, this study was aimed at improving Students' Achievement in speaking through guessing Games.

### **B. The Problem of the Study**

Based on the background of the study, the problem of the study is formulated as the following:

“Is Junior High School students' achievement in speaking significantly improved by Guessing Games?”

### **C. The Objective of the Study**

The objective of the study is to find out whether or not Guessing Games improves students' achievement in speaking.

#### **D. The Scope of the Study**

The scope of the study is limited on the use of Games technique in improving Junior High School students' achievement in speaking. There are some appropriate Games techniques uses in teaching speaking. But in this study, the Guessing Games technique was used to improve speaking.

#### **E. The Significance of the Study**

The result of study would be hopefully useful and meaningful for:

1. The students, to help students how the way to communicate English well is more interesting and fun.
2. The researcher, to increase their knowledge and to apply it in teaching learning process.
3. The readers, to explore knowledge and to enlarge their understanding about how to improve Speaking through guessing Games.