CHAPTER V
CONCLUSION AND RECOMMENDATION

1.1. Conclusion

Based on the result and research discussion described in previous chapter, it can be concluded that:

1. There is significant difference on students' achievement through implementing role playing model animation video compared to those with picture on the human excretory system.
2. There is significant difference on students' retention through implementing role playing model animation video compared to those with picture on the human excretory system.
3. For students' achievement, role playing model is more effective using picture rather than animation video, meanwhile for retention showed better after using animation video as media learning.

1.2. Recommendation

Based on the research conclusion, there are some recommendations for futher research, as follows:

1. Preparing enough time in the class in designing role playing model.
2. The need of further research to verify why exactly picture role is more effective than animation video in role playing model.
3. Before giving post test, the animation video and picture must be re-explained for significantly effect.
4. Further research also make grouping of students' learning style to know the effect of animation and picture deeply.
5. The need certain time for students to adapt something new whether model or media which are not used to them.