

## CHAPTER V CONCLUSION AND SUGGESTIONS

### 5.1. Conclusion

The data of students' learning achievement from both cognitive and affective aspect, show that the score of experimental class that is taught by Teams Games Tournament model using crossword puzzle worksheet, is higher than the control class that is taught by Direct Instruction model ( $81.07 > 76.46$ ). The data of affective aspect of both classes is enough category. Based on the data analysis and discussion, it is concluded that Teams Games Tournament using Crossword Puzzle Worksheet significantly affects on students' learning achievement in Human Reproductive System topic at Grade XI IPA SMA Negeri 1 Babalan academic year 2013/2014.

### 5.2. Sugestions

1. Teacher could consider the Teams Games Tournament model using crossword puzzle worksheet as innovation learning model in biology subject, specifically for Human Reproductive System topic.
2. School can consider the Teams Games Tournament model using crossword puzzle worksheet as input of variation of learning in recreative way to improve the student learning achievement.
3. Teacher should have good preparation before applying Teams Games Tournament model using crossword puzzle worksheet, and the students should be told to study at home before learning process.