

ABSTRAK

KHAIRA SAUMINA. Pengaruh Permainan Modifikasi *Soccer Ball Game* Terhadap Motorik Halus Pada Siswa Kelas I SDN 101764 Bandar Klippa. Skripsi. Medan: Fakultas Ilmu Pendidikan Universitas Negeri Medan, 2026.

Penelitian ini bertujuan untuk mengetahui pengaruh permainan modifikasi *Soccer Ball Game* terhadap motorik halus siswa kelas I SDN 101764 Bandar Klippa. Penelitian ini menggunakan metode kuasi eksperimen dengan desain *Nonequivalent Control Group Design*. Sampel penelitian berjumlah 50 siswa yang terdiri dari 25 siswa kelas eksperimen dan 25 siswa kelas kontrol. Teknik pengumpulan data menggunakan lembar observasi kemampuan motorik halus yang telah divalidasi oleh ahli dan diuji reliabilitas antar penilai. Analisis data dilakukan melalui uji normalitas Shapiro-Wilk, uji homogenitas Levene's Test, serta uji hipotesis menggunakan *Independent Sample t-Test* dengan bantuan SPSS versi 26. Hasil penelitian menunjukkan bahwa terdapat pengaruh yang signifikan antara permainan modifikasi *Soccer Ball Game* terhadap motorik halus siswa kelas I. Hal ini dibuktikan dengan hasil uji *Independent Sample t-Test* yang memperoleh nilai t hitung sebesar 4,617 dengan nilai signifikansi sebesar 0,000 ($p < 0,05$), sehingga hipotesis alternatif diterima. Secara deskriptif, rata-rata nilai posttest kelas eksperimen sebesar 13,48 lebih tinggi dibandingkan dengan kelas kontrol sebesar 11,68. Berdasarkan hasil penelitian tersebut dapat disimpulkan bahwa permainan modifikasi *Soccer Ball Game* berpengaruh signifikan terhadap peningkatan kemampuan motorik halus siswa kelas I SDN 101764 Bandar Klippa.

Kata kunci: Permainan Modifikasi, *Soccer Ball Game*, Motorik Halus.

ABSTRACT

KHAIRA SAUMINA. The Effect of a Modified Soccer Ball Game on Fine Motor Skills in First-Grade Students of SDN 101764 Bandar Klippa. Skripsi. Medan: Faculty of Education, State University of Medan, 2026.

This study aims to determine the effect of a modified Soccer Ball Game on the fine motor skills of first-grade students of SDN 101764 Bandar Klippa. This study used a quasi-experimental method with a Nonequivalent Control Group Design. The study sample consisted of 50 students, consisting of 25 students in the experimental class and 25 students in the control class. Data collection used a fine motor skills observation sheet that had been validated by experts and tested for inter-rater reliability. Data analysis was conducted using the Shapiro-Wilk normality test, Levene's homogeneity test, and hypothesis testing using the Independent Sample t-test using SPSS version 26. The results showed a significant effect of the modified Soccer Ball Game on the fine motor skills of first-grade students. This was evidenced by the Independent Sample t-test results, which obtained a calculated t-value of 4.617 with a significance value of 0.000 ($p < 0.05$), thus accepting the alternative hypothesis. Descriptively, the average posttest score for the experimental class was 13.48, higher than the 11.68 for the control class. Based on these results, it can be concluded that the modified Soccer Ball Game significantly improved the fine motor skills of first-grade students at SDN 101764 Bandar Klippa.

Keywords: Modified Game, Soccer Ball Game, Fine Motor Skills.