

ABSTRAK

Clarissa Yohana, NIM 511143008, *Analisis Kemampuan Siswa Dalam Mendesain Busana Pesta Menggunakan Aplikasi Ibis Paint X Siswa Kelas XI Di SMK Swasta Setia Budi Binjai*. Skripsi. Program Studi Pendidikan Tata Busana, Jurusan Pendidikan Kesejahteraan Keluarga, Fakultas Teknik, Universitas Negeri Medan. 2025.

Masalah dalam penelitian ini adalah berdasarkan hasil observasi yang dilakukan peneliti dengan salah satu guru yang mengajar pada mata pelajaran desain dan produksi busana kelas XI di SMK Swasta Setia Budi Binjai terdapat 80% siswa mengalami kesulitan dalam mendesain busana secara digital dan siswa masih kurang luwes dalam mendesain busana pesta menggunakan aplikasi ibis paint x. Rumusan masalah dalam penelitian ini bagaimana kemampuan siswa dalam mendesain busana pesta menggunakan aplikasi ibis paint x siswa kelas XI di SMK Swasta Setia Budi Binjai. Tujuan penelitian ini untuk mengetahui bagaimana kemampuan siswa dalam mendesain busana pesta menggunakan aplikasi ibis paint x siswa kelas XI di SMK Swasta Setia Budi Binjai. Pembahasan penelitian berkaitan dengan hasil pembuatan desain busana pesta menggunakan aplikasi ibis paint x.

Penelitian ini menggunakan metode deskriptif. Sampel penelitian terdiri dari 30 orang siswa kelas XI 1 yang dipilih menggunakan teknik purposive sampling. Instrumen pengumpulan data berupa lembar pengamatan yang menilai aspek tema desain, unsur dan prinsip desain, serta hasil visualisasi desain digital. Instrumen divalidasi oleh ahli dan dianalisis secara statistik deskriptif.

Hasil penelitian menunjukkan bahwa dari 30 hasil desain siswa dalam mendesain busana pesta menggunakan aplikasi ibis paint x siswa kelas XI di SMK Swasta Setia Budi Binjai sebanyak 24 siswa dengan kategori sangat baik (80%), 4 siswa dengan kategori baik (13%), 0 siswa dengan kategori cukup (0%), 2 siswa dengan kategori kurang (7%). Demikian dapat disimpulkan bahwa sebagian besar siswa mampu menerapkan tema desain, unsur desain dan prinsip desain pada saat mendesain busana pesta menggunakan aplikasi ibis paint x.

Kata Kunci: Kemampuan Siswa, Desain Busana Pesta, Aplikasi Ibis Paint X, Pembelajaran Digital, SMK Tata Busana

ABSTRACT

Clarissa Yohana, NIM 5191143008. Analysis of Students' Ability in Designing Party Dresses Using the Ibis Paint X Application for Grade XI Students at SMK Swasta Setia Budi Binjai. Undergraduate Thesis. Fashion Education Study Program, Department of Family Welfare Education, Faculty of Engineering, Universitas Negeri Medan. 2025.

The problem in this study is based on observations conducted by the researcher together with a teacher of the Fashion Design and Production subject for Grade XI at SMK Swasta Setia Budi Binjai. It was found that 80% of students experienced difficulties in designing fashion digitally and were still not proficient in designing party dresses using the Ibis Paint X application. The research question in this study is: How is the ability of Grade XI students at SMK Swasta Setia Budi Binjai in designing party dresses using the Ibis Paint X application?. The purpose of this study is to determine the students' ability in designing party dresses using the Ibis Paint X application. The discussion in this study is related to the results of designing party dresses using the Ibis Paint X application.

This study employed a descriptive method. The research sample consisted of 30 Grade XI-1 students selected through purposive sampling technique. The data collection instrument was an observation sheet that assessed aspects such as design theme, elements and principles of design, and the final digital visualization. The instrument was validated by experts and analyzed using descriptive statistics.

The results of the study showed that out of 30 student designs, 24 students (80%) were categorized as very good, 4 students (13%) as good, 0 students (0%) as fair, and 2 students (7%) as poor. It can thus be concluded that the majority of students were able to apply the design theme, design elements, and design principles when designing party dresses using the Ibis Paint X application.

Keywords: Party Dress Design, Ibis Paint X, Student Ability, Digital Learning, Fashion Vocational Education

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