

## TABLE OF CONTENTS

<b>ABSTRACT .....</b>	<b>i</b>
<b>ACKNOWLEDGEMENT.....</b>	<b>ii</b>
<b>TABLE OF CONTENTS.....</b>	<b>iv</b>
<b>LIST OF TABLE .....</b>	<b>viii</b>
<b>LIST OF APPENDICES .....</b>	<b>ix</b>
<b>CHAPTER I INTRODUCTION.....</b>	<b>1</b>
A. Background of Study .....	1
B. The Problems of the Study.....	4
C. The Objective of the Study .....	4
D. The Scope of the Study .....	5
E. The Significance of the Study.....	5
<b>CHAPTER II REVIEW OF LITERATURE .....</b>	<b>7</b>
A. Theoretical Framework .....	7
1. Writing .....	7
2. Writing Processes.....	8
a. Pre-writing (Planning).....	8
b. Drafting .....	8
c. Editing (Reflecting and Revising) .....	9
d. Final Version.....	9

e. Genre of Writing .....	9
3. Teaching Writing .....	10
4. Descriptive Text.....	11
a. The Definition of Descriptive Text .....	11
b. Generic Structure of Descriptive Text .....	12
c. Language Features of Descriptive Text .....	12
5. Writing Assessment .....	14
a. Content.....	14
b. Organization.....	14
c. Vocabulary .....	15
d. Language used.....	15
e. Mechanical Skill.....	15
6. Games.....	15
a. Affective.....	15
b. Cognitive .....	16
c. Class Dynamics.....	16
d. Adaptability.....	16
7. Type of Game.....	17
a. Care and Share .....	17
b. Do: Move, Mine, Draw, Obey .....	17
c. Identity: Discriminate, Guess, and Speculate .....	17
d. Describe.....	18
e. Connect: Compare, Match, Group .....	18

f. Order .....	18
g. Remember .....	18
h. Create .....	18
8. Wholesome Scattering Game.....	19
a. Definition of Wholesome Scattering Game .....	19
b. Procedure of Wholesome Scattering Game .....	20
c. Advantages of Using Wholesome Scattering Game .....	22
B. Relevant of Studies .....	23
C. Conceptual Framework .....	24
<b>CHAPTER III RESEARCH METHODOLOGY .....</b>	<b>27</b>
A. Research Design.....	27
B. The Data and The Source of Data .....	27
C. The Instruments and Technique of Collecting Data .....	28
1. Observation Checklist .....	28
2. Interview Sheet.....	29
3. Video and Audio Recorder.....	29
D. Technique of Collecting Data .....	29
1. Observation .....	29
2. Interview .....	30
3. Documentations .....	30
E. Technique of Analyzing Data .....	31
1. Data Reduction.....	31

2. Data Display .....	31
3. Conclusion Drawing .....	32
<b>CHAPTER IV DATA ANALYSIS, FINDINGS, AND DISCUSSION .....</b>	<b>33</b>
A. Data Analysis .....	33
1. The Use of Wholesome Scattering Game in Teaching Writing Descriptive Text.....	33
B. Findings.....	40
1. The Use of Wholesome Scattering Game in Teaching Writing Descriptive Text.....	40
2. Teaching Writing Descriptive Text Using of Wholesome Scattering Game .....	45
C. Discussion .....	47
<b>CHAPTER V CONCLUSION AND SUGGESTION .....</b>	<b>50</b>
A. Conclusion .....	50
B. Suggestion.....	51
<b>REFERENCES.....</b>	<b>54</b>