

ABSTRAK

PUTRI MAYANG SARI. Pengembangan Media *E-Comic* Berbasis Model Pembelajaran *Problem Based Learning* Pada Mata Pelajaran Pendidikan Pancasila Di Kelas IV SD Negeri 107405 Sei Rotan. Skripsi. Medan : Fakultas Ilmu Pendidikan, Universitas Negeri Medan 2024.

Pengembangan Media *E-Comic* berbasis model pembelajaran *Problem Based Learning* ini muncul akibat adanya latar belakang masalah di SD yaitu: masih minimnya variasi penggunaan media pembelajaran di sekolah dasar yang mengakibatkan minat belajar peserta didik menjadi kurang, dan mata pelajaran pendidikan pancasila masih sangat baru bagi kurikulum merdeka di SD sehingga pendidik masih memiliki kesulitan untuk memberikan media yang tepat. Sehingga dikembangkanlah media *E-Comic* berbasis model pembelajaran *Problem Based Learning* yang diharapkan dapat menjadi solusi dari masalah. Penelitian ini dibuat guna mengetahui Kelayakan, Kepraktisan dan Keefektifan dari media *E-Comic* berbasis model pembelajaran *Problem Based Learning* dalam meningkatkan minat belajar peserta didik kelas IV B SD Negeri 107405. Dengan menggunakan metode *research & development* terdapat 5 tahapan penelitian yaitu analisis, desain, pengembangan, pengimplementasian dan evaluasi. Adapun teknik pengumpulan data yang digunakan ialah observasi, angket dan tes (*pre-test* dan *post-test*). Penelitian dan pengembangan ini menghasilkan suatu produk yaitu Media *E-Comic* berbasis model pembelajaran *Problem Based Learning* pada mata pelajaran pendidikan pancasila dengan hasil validasi dari media sebesar 82,35% dan materi sebesar 81% yang menyatakan bahwa media Sangat Layak. Adapun penerapan Media juga diuji kepraktisannya oleh guru kelas IV SD Negeri 107504 Sei Rotan dengan nilai sebesar 86% yang menyatakan bahwa media Sangat Praktis dan media dinyatakan efektif dengan hasil tes peserta didik yang meningkat. Berdasarkan hal tersebut dapat disimpulkan bahwa Media *E-Comic* berbasis model pembelajaran *Problem Based Learning* pada mata pelajaran pendidikan pancasila yang dihasilkan dinyatakan layak, praktis dan efektif digunakan sebagai media pembelajaran di sekolah.

Kata Kunci : Media, *E-Comic* , *Problem Based Learning*, ADDIE

ABSTRACT

PUTRI MAYANG SARI. Development of E-Comic Media Based on Problem Based Learning Models in Pancasila Education Subjects in Class IV of State Elementary School 107405 Sei Rotan. Skripsi. Medan: Faculty of Education, Universitas Negeri Medan 2024.

The development of E-Comic Media based on the Problem Based Learning learning model emerged due to the background problems in elementary schools, namely: there is still minimal variation in the use of learning media in elementary schools which results in students' interest in learning being less, and the subject of Pancasila education is still very new to the Kurikulum Merdeka in elementary school so that educators still have difficulty providing the right media. So media E-Comic was developed based on the Problem Based Learning learning model which is expected to be a solution to problems. This research was conducted to determine the feasibility, practicality and effectiveness of E-Comic media based on the Problem Based Learning learning model in increasing students' interest in learning in class IV B of SD Negeri 107405. Using the research & development method there are 5 stages of research, namely analysis, design, development, implementation and evaluation. The data collection techniques used were observation, questionnaires and tests (pre-test and post-test). This research and development produced a product, namely E-Comic Media based on the Problem Based Learning learning model in Pancasila education subjects with media validation results of 82.35% and material of 81% which stated that the media was Very Appropriate. The media was also tested for practicality by the fourth grade teacher at SD Negeri 107504 Sei Rotan with a score of 86% which stated that the media was Very Practical and the media was declared effective with increasing student test results. Based on this, it can be concluded that the E-Comic Media based on the Problem Based Learning learning model in Pancasila education subjects produced is declared feasible, practical and effective for use as learning media in schools.

Keywords: Media, E-Comic, Problem Based Learning, ADDIE



THE
Character Building
UNIVERSITY