

ABSTRAK

DINA MEYLANI LUMBAN TOBING. Pengembangan Bahan Ajar Tema Keingintahuan Dalam Bimbingan Konseling Pada Siswa Kelas XI SMA Swasta Panti Budaya Tahun Ajaran 2022/2023. Skripsi. Medan: Fakultas Ilmu Pendidikan. Universitas Negeri Medan. 2024.

Penelitian ini bertujuan untuk mengembangkan dan menghasilkan sebuah produk berupa bahan ajar yang valid, praktir dan efektif. Jenis penelitian yang digunakan adalah penelitian dan pengembangan dengan model 4-D. Subjek dalam penelitian ini adalah ahli materi, ahli bahasa, ahli desain grafis, guru bimbingan dan konseling dan siswa kelas XI MIA 1 Sma Swasta Panti Budaya yang berjumlah 29 orang. Objek dalam penelitian ini adalah bahan ajar tema keingintahuan. Instrumen yang digunakan dalam mengumpulkan data yaitu angket wawancara, angket validasi materi, angket validasi bahasa, angket validasi desain grafis, angket kepraktisan, angket keefektifan. Hasil penelitian menunjukkan bahwa Ahli materi memberikan skor total 81 dengan nilai rata-rata 81% yang tergolong kategori "valid". Ahli desain grafis memberikan skor total 35 dengan nilai rata-rata 97% yang tergolong kategori "sangat valid", dan Ahli bahasa memberikan skor total 23 dengan nilai rata-rata 95% yang tergolong kategori "sangat valid" hasil penilaian jumlah skor total yang dicapai pada uji kepraktisan adalah 13 dengan nilai rata-rata 100 yang tergolong kategori "sangat praktis". Sehingga dapat disimpulkan bahwa bahan ajar tema keingintahuan sangat praktis. hasil penilaian jumlah skor total yang dicapai pada uji kepraktisan adalah 19 yang tergolong kategori "efektif". Sehingga dapat disimpulkan bahwa bahan ajar tema keingintahuan sangat efektif.

Kata Kunci : Kata Kunci, Keingintahuan, Bimbingan Konseling, 4D

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ABSTRACT

DINA MEYLANI LUMBAN TOBING. Development of Teaching Materials on the Theme of Curiosity in Guidance and Counseling for Class. Skripsi. Medan: Faculty of Education. Universitas Negeri Medan. 2024.

This research aims to develop and produce a product in the form of valid, practical and effective teaching materials. The type of research used is research and development with a 4-D model. The subjects in this research were material experts, language experts, graphic design experts, guidance and counseling teachers and 29 students of class XI MIA 1 Private Panti Budaya High School. The object of this research is teaching materials on the theme of curiosity. The instruments used in collecting data were interview questionnaires, material validation questionnaires, language validation questionnaires, graphic design validation questionnaires, practicality questionnaires, and effectiveness questionnaires. The research results show that the material expert gave a total score of 81 with an average score of 81% which is classified as "valid". Graphic design experts gave a total score of 35 with an average score of 97% which is classified as "very valid", and linguists gave a total score of 23 with an average score of 95% which is classified as "very valid" as a result of the assessment of the total score achieved. on the practicality test it is 13 with an average score of 100 which is classified as "very practical". So it can be concluded that the curiosity theme teaching materials are very practical. The results of the assessment of the total score achieved in the practicality test were 19 which was classified as "effective". So it can be concluded that the curiosity theme teaching materials are very effective.

Keyword : Teaching Materials, Curiosity, Guidance Counseling , 4D

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