

## CHAPTER V

### CONCLUSION AND SUGGESTION

#### A. Conclusion

This study used a descriptive qualitative as a method to find out types of ambivalent sexism utterances found in the female streamers Valorant content. Additionally, the study seeks to provide a few conclusions to address the research problem after the research is complete. There were two types of ambivalent sexism based on the theory a) Hostile Sexism and b) Benevolent Sexism. Whereas in the data analysis there are both utterances occurred in each of the total videos.

There are 11 benevolent sexism utterances and 21 hostile sexism utterances found in the videos. This shows that the research on the female streamers on Valorant includes the sexist comment according to the theory. And in the research findings, it was concluded that by the theory of ambivalent sexism, rather than against benevolent sexism and hostile sexism are complementary to each other, offering a solution to the gender relationship problem. Other than that, also how joking insults are sometimes included in the bad side of the online gaming community.

## **B. Suggestion**

In this research, the writer fully admitted that there are weaknesses occurred while interpreting the findings, it should be remembered that this thesis study has a few limitations. Therefore, several suggestions were recommended by the writer to the readers towards the utterances dedicated to the female streamers which intentionally has bad purposes when being said as presented below:

For readers, it would be enriching the knowledge and give more sight about sexism responses and misogyny issues that are still happening in video games community especially towards female players by verbally abusing based on gender stereotypes. And for future research, it is hoped that the findings from this research can be useful for helping people generate different stereotypes that exist in the toxic environments of social gaming and build a better healthy environment mainly in video games.