# CHAPTER I INTRODUCTION

#### A. Background of the Study

English is the first international language used as a global language to communicate with others around the world. English is also a second language in some countries, however, English is a foreign language in Indonesia. It is taught in schools from elementary school to college. There are four basic skills that must be mastered when learning a language, namely listening, speaking, reading and writing.

Brown (2007) stated that, teaching can be interpreted as showing or helping someone to learn how to do something, giving direction to someone, leading someone in learning something, giving knowledge to someone, and to make someone know or understand. Based on the statement above, the teacher has an important role in the teaching and learning process in the classroom. One of teachers' roles is manager . Good classroom management is one of the factors in achieving learning objectives, so teachers must be able to manage the class properly. As stated by Weinstein and Novodyorsky (2011), Classroom management helps teachers create and maintain an appropriate environment to achieve teaching and learning objectives. When teachers prepare material well , then teacher can control students' behavior, and motivate students during learning EFL, class management will run effectively. Thus, students can do well on exams, get good grades, manage time effectively, show positive behavior, and participate enthusiastically in the class (Putri & Refnaldi, 2020).

Giving rewards and punishments are one of the technique used by teachers to achieve good classroom management. Supported by Kelishadroky (2016) stated that Reward and punishment are two learning techniques that always used in various fields such as education, work, and life. Then Santrock (2015) explained support (reward) is a value that increases the probability that a behaviour will happen. And in addition, Skinner as cited in Chen (2011) stated that reward or positive reinforcement is anything that reinforces the wanted response to be repeated after the behavior or an action is made. So, it can be concluded that reward is something given to students as a form of appreciation for good actions that have been taken with the aim of doing these actions repeatedly and even better in the future. Kamron (2021) stated that in educational settings, rewarding has been known as a way to improve student performance and motivation. So by giving reward in the learning process it is expected can increase students' motivation, make students happy and interest during learning so that students want to learn better. Then rewards come in several forms, some of which include praise, symbolic rewards, token rewards, tangible and activity rewads (Cascio, 2007)

Besides rewards, there is punishment. Kohn (1996) stated that, punishment is given to change student behaviour in the future by preventing them from doing something they want to do and to stimulate them to do something better. Then, Mila (2018) stated punishment is suffering that is given or intentionally caused by someone (parents, teachers, and the parallel) after a violation, crime, or mistake happened. Based on the two statements above, it can be pointed out that punishment is something unpleasant that will be given to someone if they commit an offense, mistake or bad thing which aims to prevent the action from happening or not to repeat the action in the future. Rewards and punishments are two things that are related, this is because the purpose of both is to motivate, to attract students and encourage them to learn, so that the learning objectives are well achieved. As supported by Noermanzah (2020), stated that giving reward and punishment in the learning process is important both for the school or college level, because it is able to provide strong learning motivation for students. Referring to the preliminary data, through observation and interview the researcher found that teacher of grade 8 at SMPN 3 Percut Sei Tuan used reward and punishment in the classroom. This is because students look unenthusiastic and passive during learning. So the purpose of giving reward and punishment in the classroom is to increase students' motivation to learn and also to achieve learning goals. Hapesah (2020) in his journal with title "The Effect of Reward and Punishment in Increasing Students' Motivation to Learn English", pointed that the use of reward and punishment method in teaching English in the classroom enables students to be motivated in learning English and makes students more enjoy the process of learning English.

Based on the explanations above, giving rewards and punishments to students can make the teaching and learning process done well. In this research, the researcher wants to observe and analyze kinds of reward and punishment given by the teacher and analyze how the implementation of reward and punishment in teaching english. The researcher will conduct a research about, "Reward and Punishment Implementation in Teaching English at SMPN 3 Percut Sei Tuan".

## **B.** Problems of the Study

Based on the description of the background of the study stated above, the problems of the study is formulated as follows :

- 1. What kinds of reward and punishment implemented by the English teacher in SMPN 3 Percut Sei Tuan?
- How does the English teacher implement reward and punishment in SMPN 3 Percut Sei Tuan ?

## C. Objectives of the Study

Based on the problems of study above, the objectives of the study are:

- 1. To analyze the kind of reward and punishment implemented by the English teacher at grade 8th of SMPN 3 Percut Sei Tuan.
  - . To analyze the implementation of reward and punishment given by the
    - English teacher at grade 8th of SMPN 3 Percut Sei Tuan.

#### **D.**Scope of the Study

The researcher limits the problem on the following terms:

This study conducted in the grade 8th of SMPN 3 PERCUT SEI TUAN. The researcher wanted to analyze kinds of reward and punishment implemented by the teacher and analyze the implementation of reward and punishment given by the English teacher in the class.

## **E.** Significances of the Study

The researcher expected that the results of this research provide contributions to language teaching and learning practically, the findings are useful for :

- 1. Theoretically, this research can give help to get information about reward and punishment given by the teacher in teaching and learning english.
- 2. Practically, the findings are useful for :
  - a. For the teachers, to get much information related to the reward and punishment in teaching english.
  - b. For the students, to attract the way they learn language in class in a fun and appreciative way.
  - c. For the researchers, this research can be a reference for them to make their research be more complete or better in the future.