ABSTRAK

PUTRI AMALINA. Pengaruh Model *Problem Based Learning* Berbantuan Media *Powerpoint* Interaktif Terhadap Hasil Belajar Siswa Pada Tema 9 Subtema 2 Kelas V SDN 060811 Medan T.A. 2022/2023. Skripsi. Medan: Fakultas Ilmu Pendidikan Universitas Negeri Medan, 2023.

Penelitian ini bertujuan untuk mengetahui pengaruh model *Problem Based Learning* berbantuan media *Powerpoint* interaktif terhadap hasil belajar siswa pada tema 9 subtema 2 Kelas V SDN 060811 Medan T.A. 2022/2023. Populasi dalam penelitian ini adalah seluruh siswa kelas V di SDN 060811 Medan tahun ajaran 2022/2023 yang terdiri dari 2 kelas yaitu kelas V-A dan V-B berjmlah 39 siswa. Teknik pengambilan sampel menggunakan *total sampling*. Jenis penelitian yang digunakan adalah *Quasi Ekperimen Design* (Eksperimen Semu) dengan tipe *Nonequivalent Control Group Design* dalam bentuk *Pretest-Posttest* Design. Teknik pengumpulan data yang digunakan yaitu observasi, tes dan dokumentasi. Penelitian ini menggunakan instrumen tes sebanyak 25 soal pilihan berganda. Pada Penelitian ini kelas eksperimen belajar menggunakan model *Problem Based Learning* Berbantuan Media *Powerpoint* Interaktif sedangkan kelas kontrol belajar dengan menggunakan model *Guided Inquiry*. Hasil penelitian diperoleh nilai N-Gain skor sebesar $0,875 > 0,7$ kriteria "Tinggi" dengan persentase rata-rata sebesar 87,57%. Artinya terdapat peningkatan hasil belajar yang sangat baik menggunakan model *Problem Based Learning* berbantuan media *Powerpoint* interaktif. Berdasarkan perhitungan uji-t (*independent sample t-test*) dua pihak, diperoleh nilai *Sig.(2-tailed)* sebesar $0.000 < 0,05$, uji hipotesis ini menyatakan bahwa Ha diterima dan Ho ditolak. Artinya terdapat Pengaruh Model *Problem Based Learning* Berbantuan Media *Powerpoint* Interaktif Terhadap Hasil Belajar Siswa Pada Tema 9 Subtema 2 Kelas V SDN 060811 Medan T.A. 2022/2023.

Kata Kunci: *Problem Based Learning*, *Powerpoint* Interaktif, Hasil Belajar

ABSTRACT

PUTRI AMALINA. The Effect of Problem-Based Learning Model Assisted by Interactive Powerpoint Media on Student Learning Outcomes in Theme 9 Sub-theme 2 Class V SDN 060811 Medan T.A. 2022/2023. Skripsi. Medan: Faculty of Education State University of Medan, 2023.

This study aims to determine the effect of the Problem-Based Learning model assisted by interactive Powerpoint media on student learning outcomes in theme 9 sub-themes 2 Class V SDN 060811 Medan T.A. 2022/2023. The population in this study were all fifth-grade students at SDN 060811 Medan for the 2022/2023 academic year, which consisted of 2 classes, namely classes V-A and V-B with a total of 39 students. The sampling technique uses total sampling. The type of research used is a Quasi-Experimental Design (Pseudo-Experimental) with the Nonequivalent Control Group Design type in the form of a Pretest-Posttest Design. Data collection techniques used are observation, tests, and documentation. This study used a test instrument of 25 multiple-choice questions. In this study, the experimental class studied using the Problem-Based Learning model assisted by Interactive Powerpoint Media while the control class studied using the Guided Inquiry model. The results of the study obtained the N-Gain score of $0.875 > 0.7$ "High" criteria with an average percentage of 87.57%. This means that there is an excellent increase in learning outcomes using the Problem-Based Learning model assisted by interactive PowerPoint media. Based on the calculation of the t-test (independent sample t-test) for two parties, a Sig. (2-tailed) value of $0.000 < 0.05$ is obtained, this hypothesis test states that Ha is accepted and Ho is rejected. This means that there is an influence of the Problem-Based Learning Model Assisted by Interactive Powerpoint Media on Student Learning Outcomes in Theme 9 Sub-theme 2 Class V SDN 060811 Medan T.A. 2022/2023.

Keywords: Problem-Based Learning, Interactive Powerpoint, Learning Outcomes