ABSTRAK

Rio Ricardo Damanik NIM : 7183341007. Pengaruh Model Pembelajaran *Problem Based Learning* **Dengan Media Interaktif Terhadap Hasil Belajar Ekonomi Siswa Kelas X Sma Negeri 7 Medan T.A 2022/2023.**

Permasalahan pada penelitian ini ialah kurang optimalnya hasil belajar pada mata pelajaran ekonomi kelas X IPS SMA Negeri 7 Medan. Tujuan dari penelitian ini ialah untuk mengetahui: Pengaruh Model Pembelajaran *Problem Based Learning* Dengan Media Interaktif lebih tinggi dari Model Pembelajaran *Problem Based Learning*. Populasi pada penelitian ialah seluruh siswa kelas X IPS SMA Negeri 2 yang berjumlah 140 siswa sedangkan Sampel pada penelitian ialah 70 siswa yang terdiri dari 2 kelas menggunakan Purpose sampling. Penelitian ini menggunakan beberapa uji yaitu Uji Instrumen Test berupa Uji Validitas tes, Uji realibilitas tes, Analisis Taraf Kesukaran dan analisis daya pembeda. Setelah dilakukan Uji instrument tes digunakan Uji prasyarat analisis berupa Uji Normalitas dan Uji Homogenitas.

Temuan pada penelitian ini menunjukkan bahwa nilai rata-rata hasil belajar post test kelas eksperimen menggunakan model pembelajaran *Problem Based Learning* dengan media Interaktif 80,20 dan kelas kontrol dengan menggunakan model pembelajaran *Problem Based Learming* 71,11 dimana didapatkan kesimpulan pengaruh Model Pembelajaran *Problem Based Learning* dengan Media Interaktif lebih tinggi di banding dengan model *Problem Based Learning* terhadap hasil belajar pada mata pelajaran ekonomi kelas X IPS SMA Negeri 7 Medan T.P 2022/2023.

Kata kunci : Model *Problem Based Learning* **Dengan Media Interaktif, dan Hasil Belajar.**

ABSTRACK

Rio Ricardo Damanik NIM : 718334107. The Effect of Problem Based Learning Learning Model with Interactive Media on Economic Learning Outcomes of Class X Sma Negeri 7 Medan T.A 2022/2023.

The problem in this study is the less than optimal learning outcomes in economics class X Social Sciences SMA Negeri 7 Medan. The purpose of this research is to find out: The effect of Problem Based Learning Learning Model with Interactive Media is higher than Problem Based Learning Model. The population in this study were all students of class X IPS SMA Negeri 2 totaling 140 students while the sample in the study was 70 students consisting of 2 classes using purpose sampling. This study used several tests, namely Test Instrument Tests in the form of Test Validity tests, Test reliability tests, Analysis of Difficulty Levels and analysis of discriminating power. After the test instrument test is used test prerequisite analysis in the form of normality test and homogeneity test.

The findings in this study indicate that the average value of post-test learning outcomes for the experimental class using the Problem Based Learning learning model with interactive media is 80.20 and the control class using the Problem Based Learning learning model is 71.11 where it can be concluded that the effect of the Problem Based Learning Model is with Interactive Media is higher than the Problem Based Learning model on learning outcomes in economics class X social studies at SMA Negeri 7 Medan T.P 2022/2023.

Keywords: Problem Based Learning Model With Interactive Media, and Learning Outcomes.