

## CHAPTER V

### CONCLUSIONS AND SUGGESTIONS

#### A. CONCLUSIONS

Based on the findings and discussion in the previous chapter, the researcher draws the conclusions as presented in the following.

1. All maxim flouting are employed by the characters in Digidoy comic strips to create humor, i.e. flouting maxim of quantity, maxim of quality, maxim of relation, and maxim of manner. The first most-often appearing phenomenon is maxim of quality flouting. It is because there are several ways to flout maxim of quality. The ways to flout maxim of quality are also found as the types of humor. There are 6 types of spontaneous conversational humor found in the Digidoy comic strips. They are irony, satire, sarcasm, teasing, double entendre and transformations of frozen expressions. Meanwhile, unintentional humor is not found in the comic strips. On the other hand, maxim of quantity flouting has the lowest rank. It can be implied that maxim of quantity has to ensure that the contribution has to be informative as is required (for the current purposes of the exchange) or does not make the contribution more informative than is required. The joke still needs to be delivered with more context and cues.

2. There are only two forms of humor that are created by maxim flouting, i.e. joke and spontaneous conversational humor. There are 10 types of spontaneous conversational humor found in the sitcom. They are irony, satire, sarcasm, teasing, double entendre and transformations of frozen expressions. Meanwhile, unintentional humor is also not found in the Digidoy comic strips. Spontaneous

conversational humor becomes the first rank because it is considered to be the common humor that people use in a daily basis. Digidoy comic strips are deemed as a comic about some people connected as friends who always interact with each other. The characters are commonly played by the main leads Digi and Doy, Bang Dev, Coki, Conoy and Utet. It makes them using humor spontaneously to each other in everyday conversation. On the other hand, unintentional humor is not found in Digidoy comic strips because unintentional humor is raised from speakers' misspellings, mispronunciations, errors in logic, and Freudian slips. The characters create humor unintentionally so it has no function. Unintentional humor is not the kind of humor which can easily be found in everyday conversation because it requires no intention.

3. Based on humor created by maxim flouting employed the characters in Digidoy comic strips the researcher found all of four functions of humor. Social management gets the highest rank because the humor in Digidoy is used by the characters to facilitate friends' interaction and strengthen community bonding. On the other hand, decommitment of salvaging is in the last rank since the setting of Digidoy is in a caring neighborhood in which the people can still gather despite the comedy side so they rarely use humor as a tool to hurt each other. It is because they rarely use humor as a cruel tool so they hardly deny any harmful intention for an action or utterance that they say to other members of the community. It is also because the comic is aimed to represent a culture of Medan and North Sumatra and read by people from different ages. The genre must be also free from harsh commentaries and remarks as it will be read by children to. This is uploaded to social media so they must be also sensitive to the social norms in the province.

Moreover, from January to April 2017, the comic strips are also focused on the PRSU (Pekan Raya Sumatra Utara) which aim is to bring together people from different ethnicity in North Sumatra to gather and join the celebration of culture and other creative product from North Sumatra.

## **B. SUGGESTIONS**

Considering the conclusions drawn above, the researcher proposes some suggestions as follows:

1. The researcher did not do detailed examination on the social management function of humor because there is too voluminous cataloging in it. Therefore, future researchers can perhaps conduct in-depth inquiries on social management function of humor. The defunctionalization has also not really elaborated as it does not bring many nuances to the comic strips. Moreover, this study only analyzed humor created by maxim flouting in Digidoy and hence the researcher would suggest that other researchers in the future may use different types of comedic platform with various topics to see whether all the findings in question are conclusive or not.

2. The students who take a concentration in linguistics should have acknowledged that humor can be analyzed using several linguistic approaches, such as sociolinguistics, semiotics, and stylistics. The researcher suggests that more researches on humor are conducted using other linguistic approaches.