

## ABSTRAK

**Sahraini Lubis, NIM 7141142033. Penerapan Model Pembelajaran *Problem Based Learning* dengan Menggunakan *Software Excel* Untuk Meningkatkan Aktivitas dan Hasil Belajar Akuntansi Siswa Kelas XI Ak SMK Swasta Sinar Husni Medan Tahun Pembelajaran 2018/2019. Skripsi, Jurusan Akuntansi, Program Studi Pendidikan Akuntansi, Fakultas Ekonomi, Universitas Negeri Medan Tahun 2018.**

Permasalahan dalam penelitian ini adalah rendahnya aktivitas dan hasil belajar akuntansi siswa kelas XI di SMK Swasta Sinar Husni Medan. Tujuan penelitian ini adalah untuk mengetahui peningkatan aktivitas dan hasil belajar akuntansi siswa melalui penerapan Model Pembelajaran *Problem Based Learning* dengan Menggunakan *Software Excel*.

Penelitian ini dilaksanakan di SMK Swasta Sinar Husni Medan yang beralamat di Jalan Veteran pada semester ganjil Tahun Pembelajaran 2018/2019 dengan subjek siswa kelas XI Ak yang berjumlah 39 orang siswa. Penelitian ini merupakan Penelitian Tindakan Kelas (PTK) yang terdiri dari dua siklus, dimana dalam setiap siklus terdiri dari 4 tahap yaitu perencanaan, pelaksanaan, observasi dan refleksi. Teknik pengumpulan data menggunakan tes untuk melihat hasil belajar akuntansi dan lembar observasi untuk mengetahui aktivitas belajar akuntansi siswa. Sedangkan teknik analisis data adalah dengan data kuantitatif dan data kualitatif.

Dari hasil observasi yang telah dilakukan diperoleh hasil aktivitas siswa pada siklus I yaitu 2 orang siswa (5,13%) tergolong tidak aktif, 7 orang siswa (17,95%) tergolong kurang aktif, 11 orang siswa (28,21%) tergolong cukup aktif, 17 orang siswa (43,59%) tergolong aktif, 2 orang siswa (5,13%) tergolong sangat aktif, dan keaktifan klasikalnya yaitu 19 orang siswa (48,72%). Sedangkan pada siklus II yaitu 0 orang siswa (0,0%) tergolong tidak aktif, 2 orang siswa (5,13%) tergolong kurang aktif, 5 orang siswa (12,82%) tergolong cukup aktif, 27 orang siswa (69,23%) tergolong aktif, 5 orang siswa (12,82%) tergolong sangat aktif, dan keaktifan klasikalnya yaitu 32 orang siswa (82,05%). Ini menunjukkan bahwa adanya peningkatan aktivitas belajar siswa dari siklus I ke siklus II. Sedangkan tes hasil belajar siswa yang dilaksanakan pada siklus I terdapat 21 siswa (53,85%) dengan nilai rata-rata 73,72. Sedangkan pada siklus II terdapat 34 siswa (87,18%) dengan nilai rata-rata 84,23. Hal ini menunjukkan bahwa adanya peningkatan hasil belajar siswa dari siklus I ke siklus II. Karena aktivitas dan hasil belajar akuntansi siswa pada siklus II sudah mencapai indikator keberhasilan, maka penelitian tidak perlu dilanjutkan ke siklus berikutnya.

Kesimpulan penerapan model pembelajaran *Problem Based Learning* dengan menggunakan *Software Excel*. Kelas XI SMK Swasta Sinar Husni Medan Tahun Pembelajaran 2018/2019 dapat meningkatkan aktivitas dan hasil belajar akuntansi siswa.

**Kata Kunci : Aktivitas Belajar, Hasil Belajar, Model Pembelajaran *Problem Based Learning* dengan menggunakan *Software Excel*.**

## ABSTRACT

**Sahraini Lubis, NIM 7141142033. Implementation of *Problem Based Learning* model with Using *Excel Software* to improve the activity and learning result grade in accounting subject in XI Ak SMK Swasta Sinar Husni Medan Academic Year 2018/2019. Thesis, Majority of Accounting, The Accounting Education Program, Faculty of Economy, State University of Medan 2018.**

The problem in this reaserch was the low activity and student's accounting result in Senior High School Grade XI SMK Swasta Sinar Husni Medan. The purpose of this study is to know improve the activity and learning result through the implementation of *Problem Based Learning* model with using *Excel Software*.

This study was held in SMK Swasta Sinar Husni Medan with the address of veteran street in the odd semester of Academic year 2018/2019 with the subjects were the students of Grade XI Ak which consists in 39 students. The study applied classroom action reaserch method with 2 cycles, the cycles consists of 4 steps the were planning, implementation, observation and reflection. The technique of collecting data used of test to get the stundet's accounting result and observation sheet to recognize student's accounting activity. Wgile, the analysis data were qualitative and quantitative data.

The finding of observation of student's activity in 1st cycle was the category of non-active students who got 2 students in percentage (5,13%), 7 students in percentage (17,95%) was category of less active student, 11 students in percentage (28,21%) were category of students in enough to know the lesson, 17 students in percentage (43,59%) were category of active students, 2 students in percentage (5,13%) were very active students and the classical active was 19 students in percentage (48,72%), while in the 2nd cycle that was 0 student in category of non-active student, 2 students in percentage (5,13%) were category of less active students, 5 students in percentage (12,82%) were category of active students, 27 students in percentage (69,23%) were category of active students, 5 students in percentage (12,82%) were category of very active students and classical active was 32 In percentage (85,05%). This showed that there was an upgrading of student's activity from the 1st cycle till the 2nd. While the result of student's lesson that held on 1st cycle, there were 21 students in percentage (51,22%) in average score was 66,83. While in the 2nd cycle there were 33 students in percentage (80,49%) in average score was 81,46. This showed that there was an upgrading of student's activity from the 1<sup>st</sup> cycle to the 2nd cycle, because of the accounting activity and its result on the 2<sup>nd</sup> cycle has reached of the study indicator, so the research didn't need to be continue on next cycle.

The conclusion of the application of *Problem Based Learning* learning model model with using *Excel Software* in Grade XI SMK Swasta Sinar Husni Medan Academic Year 2018/2019 that it can improve of activity and students' accounting result.

**Keyword : Studying Activities, Studying Result, *Problem Based Learning* Model with Using *Excel Software*.**