Daftar Pustaka

- Abbott, L, S Parker & G Peter (2002). "Audit committee characteristics andfinancial misstatement: a study of the efficacy of certain blue ribbon committe recommendations." Working paper University of Memphis, Santa Clara University
- Abdollahpour, G. (2012). New serovars of Leptospira in Iran: Australis and Tarassovi. *International Journal of Infectious Diseases*, 16, e208. doi:10.1016/j.ijid.2012.05.794
- Abdurahmat (2003) Pengertian Efektivitas. Jakarta : PT. Rineka Cipta
- Akyol, H., & Sever, E. (2018). Okuma Yazma Güçlüğü ve Bir Eylem Araştırması: İkinci Sınıf Örneği.Hacettepe University Journal of Education, 1–23. doi:10.16986/huje.2018040667
- Anderson, (1997). Text Type in English 2. Australia : Mackmillan
- Anderson, N. J. (2003). *Metacognitive Reading Strategies Increase L2 Performance* The Language Teacher Online. Vol. 27(7): pp.1-3.
- Applebee, A. (2001). *Teaching Conditions in Secondary School English: Highlights of a Survey*. The English Journal, 67(3), 57. doi:10.2307/815084
- Banaszewski, T. (2005). Digital storytelling: Supporting digital literacy in grades 4-12. Master's thesis, Georgia Institute of Technology
- Barab, S., & Squire, K. (2004). *Design-based research: Putting a stake in the ground*. The Journal of the Learning Sciences, 13(1), 1-14.
- Behmer (2005) *Literature Review Digital storytelling*: Examining the process with middle school students.
- Bernajean, P. (2004). *DigiTales. The art of telling digital stories*. Sedalia, CO: BJP. Consulting.
- Borg & Gall, (2005). Education Research. New York : Allyn and Bacon.
- Brown (2005). Twentyfirst century literacy and technology in K–8 classrooms. Innovate, 1(3). Retrieved March 20, 2006, from <u>http://www.innovateonline.info/index</u>. php?view=article&id=17

Browning (1988). Interviews and Recollection. London

- Bruner, J. (2002) for *Corporate Value Creation* SSRN Electronic Journaldoi:10.2139/ssrn.346440
- Bruner, J. (2004). Life as Narrative, Social Research 71(3), 691–711
- Burmark, L. (2004). Visual presentations that prompt, flash and transform. Media and Methods, 40(6), 4-5.
- Chandler, D. (2002). Semiotics: doi:10.4324/9780203166277
- Chatman, S. (2001). Norman Page Speech in the English Novel.Studies in Language, 2(1), 147–150. doi:10.1075/sl.2.1.12cha
- Colon &vila, (1997). Announcements. *Diseases of the Colon & Rectum*, 40(7), 878. doi:10.1007/bf02055453
- Constantinescu. (2007). Using Technology to Assist in Vocabulary Acquisition and Reading Comprehension. *The Internet TESL Journal*, Vol. XIII, No. 2, February 2007<u>http://elib.unikom.ac.id/files/disk1/639/jbptunikompp-gdlhendracipt-31924-8 unikom h-a.pdf</u> (diakases 14-02-2016)
- Crystal, D. (2007). How language works: how babies babble, words change meaning, and languages live or die, USA: Avery Pub Group
- Meadows.(2003). Digital Storytelling: *Research-Based Practice In New Media*. Vis Commun 2(2), 189–193
- Departemen Pendidikan Indonesia (2013). *Kamus Besar Bahasa Indonesia*. Jakarta: Balai Pustaka.
- Dickinson, H., & Erben, M. (1995). Nostalgia and Autobiography: *The Past in the Present*. Auto/Biography, 14, 223-244.
- Djuanda, Dadan. (2006). Pembealajaran Bahasa Indonesia Yang Komunikatif Dan Menyenangkan. Depdiknas.Jakarta
- Ellis, R. (2005). *Planing and Task performance in a Secondary language*. Amsterdam: John Benjamins Publishing Company.
- Gerrot and Wignell, (1994). *Making Sense of Functional Gramer*. Great Britain : Harper Collins Publisher
- Gils, M. A. J., & Zhang, G.(2005). 6th International Conference on Electronic Packaging Technology. doi:10.1109/icept.2005.1564624

- Grabe, W. (2009). Reading in a second language: *Moving from theory to practice*. New York, NY: Cambridge University Press.
- Gredler, Margaret E & Bell. 2002. Belajar dan Membelajarkan. Jakarta: Rajawali.
- Hackbart .(1996). The Educational Technology Handbook. A comprenhensive guide. Process and products for learning. New Jersey : Educational Technology Publications.
- Halliday, M.A.K & Hassan R, (1976). *Cohasion in English*. London and New York : Longman
- Harmer .(1994). Harmer, J.. How To Teach Writing, England: Longman, Inc.,
- Haryanto.(2012).belajarpsikologi.com/pengertian-media-pembelajaran/diakses pada tanggal 9 oktober 2018 pukul 14.47
- Hiromi, N.(2016). *Analysing Language Development in a Collaborative* Digital Storytelling Project: Sociocultural perspectives
- Horiba, Y., & Fukaya, K. (2015). Reading and learning from L2 text: Effects of reading goal, topic familiarity, and language proficiency. In Reading in a Foreign Language: Vol. 27(1), pp. 22-46.
- Hsu. (2005). Francis Hsu. Ubiquity, 2005 (April), 1–1. doi:10.1145/1066340.1066343
- Iskandarwassid & Sunendar.(2008). *Strategi Pembelajaran Bahasa*. Bandung:Rosdakarya
- Januszewski & Molenda. (2008). *Educational Technologi a Definition with Commentary*. Taylor & Francis Group, LLC. USA.
- Jianing, (2007). *Storytelling in the EFL Speaking Classroom*. Internet TESL Journal, 13(11), 1-8.
- Kellerman, A & Meyer. (1996). *Multimedia In The Clasroom*. Boston: Allyn And Bacon.
- Kemp.(1985).*Planing And Producing Instructional Media*. Cambridge: harper & Row Publisher, New York
- Khamkhien, A. (2010). Teaching English Speaking and English Speaking Tests in the Thai Context: A Reflection from Thai Perspective. English Language Teaching, 3(1). doi:10.5539/elt.v3n1p184

- Koki, S. (2000). *Storytelling: The Heart and Soul Education*. Hawai: Press Pacific Resources for Education and Learning.
- Labov dan Waletzky.(1997). Labov and Waletzky in Context. *Journal of Narrative and Life History*, 7(1-4), 45–51. doi:10.1075/jnlh.7.1-4.04lab
- Lee, W. (2004). *Multimedia Based Instructional Design*:Second Edition, San Franciso: Preiffer
- Madcoms. (2012). Adobe Dreamwaver Cs6 Dengan Pemograman PHP-Mysql. Penerbit. Cvandi Offset
- Mayer, R. (2008). Multimedia Learning: *Prinsip-Prinsip dan Aplikasi*. Yogyakarta: Pustaka Pelajar
- Miller, T.W. (2009). *School Violence and Primary Prevention*. New York : Media, LLC.
- Mohammad.(2014).*Metodologi & Aplikasi Riset Pendidikan*. Jakarta : PT Bumi Aksara
- Mokhtar, N. H., Halim, M. F. A., & Kamarulzaman, S. Z. S. (2011). The Effectiveness of Storytelling in Enhancing Communicative Skills. Procedia -Social and Behavioral Sciences, 18, 163–169. doi:10.1016/j.sbspro.2011.05.024
- Munadi: 2013. *Media Pembelajaran: Sebuah Pendekatan Baru*. Jakarta: Referensi.
- Mursid, R (2017). Pengaruh Media Pembelajaran Berbasis Tik dan Sikap Inovasi Terhadap Hasil Belajar Perencanaan Pembelajaran dengan Hots. Jurnal Teknologi Informasi dan Komunikasi dalam Pendidikan, Vol. 4 No. 2, p-ISSN: 2355-4983; e-ISSN: 2407-7488
- Musficon.(2011).*Pengembanagn Media Dan Sumber Pembelajaran*. Jakarta: Prestasi Pustakarya
- Napitupulu, Efendi (2013). Strategi Pembelajaran dan Komunikasi Interpersonal Terhadap Hasil Belajar Bahasa Inggris. Jurnal Teknologi Pendidikan, Vol.6, No. 1, ISSN: 1979-6692
- Neo, E. (2005). Narrative for 'O' Level. Kuala Lumpur : Longman
- Nesbit, J. C., Belfer, K., & Vargo, J. (2002). A Convergent Participation Model for Evaluation of Learning Objects. Canadian Journal of Learning and Technology, 28 (3), 105-120.

- Normann.(2011).*Introduction. Experiments and Competition* Policy, 1–6. doi:10.1017/cbo9780511576201.001
- Ohler. (2013).*Digital Storytelling In The Classroom*: New media pathways to literacy, *learning, and creativity* (Corwin Pr, Thousand Oaks, CA, 2008) IP Pavlov, Conditioned
- Pederson.(1995). A Study Guide For Narrative: London*Pembelajaran*/, diakses 9 oktober 2018)
- Pitler .(2006). Study Guide For English, Fourth Edition : Pardue University
- Polkinghorne .(2005). "Validity issues in narrative research", Qualitative Inquiry, Vol. 13 No. 4, pp. 471-86.
- Porter, B. (2004). The Art Of Telling Stories : Pardue University
- Pramono.(2007). Aplikasi Component Display Theory Dalam multimedia dan web Pembelajaran. Departemen Pendidikan Nasional Pusat Teknologi Informasi Dan Komunikasi Pendidikan
- Reigeluth. (2009). Reigeluth, C.M & Chellman, A.C. 2009. Instructional-Design Theories and Models Volume III, Building a Common Knowledge Base. Taylor & Francis. New York.
- Richards, Jack C. (1983). *Listening comprehension: approach, design, procedure.* TESOL Quarterly 17: 219-240.
- Richard E. M. (2009). Multimedia Learning, Yogyakarta: Pustaka Pelajar
- Richards, JA. (2001). *Remote Sensing Digital Image Analysis*: An Introduction. Berlin: Sringer-Verlag
- Riyana. (2007). Kreatif Mengembangkan Media Pembelajaran. Jakarta: Referensi Jakarta
- Razmi, M., Pourali, S., & Nozad, S. (2014). Digital Storytelling in EFL Classroom (Oral Presentation of the Story): A Pathway to Improve Oral Production. Procedia - Social and Behavioral Sciences, 98, 1541–1544. doi:10.1016/j.sbspro.2014.03.576

- Robin, B. (2008). The effective uses of digital storytelling as a teaching and learning tool. *Hand- book of research on teaching literacy through the communicative and visual arts* (Vol. 2). New York: Lawrence Erlbaum Associates.
- Roblyer & Doering (2010). *Integrating Educational Technology Into Teaching*. Boston: Pearson.
- Roblyer, M & Doering, A.H.(2010). *Integrating Educational Technology Into Teaching*. Boston: Pearson.
- Romi SW.Net.(<u>http://mustolihbrs.wordpress.com/2007/09/11/Pengantarmedia-Sadiman</u>.(2004). *Media Pendidikan: Pengertian, Pengembangan*.Jakarta: PT. Raja Grafindo Persada.
- Rost, Michael (1990). Listening in Language Learning. London: Longman.
- Satoto, Soediro. (1993). Metode Penelitian Sastra. Surakarta: UNS Press.
- Sanaky, AH.(2013). *Media Pembelajaran Interaktif-Inovatif*. Yogyakarta: Kaukuba Dipantara
- Sawyer & Sindelar.(2011). Digital Storytelling. United States of America.
- Sharda. (2007). Decision support sistem and intelegent sistem. Yogyakarta
- Sibuea, A (2016). Pengembangan Media Pembelajaran Interaktif Menggunakan Simulasi Animasi pada Matakuliah Chasis Otomotif. Jurnal Teknologi Informasi & Komunikasi dalam Pendidikan, Vol. 3, No. 2, p-ISSn: 2355-4983; e-ISSN: 2407-7488
- Simbolon, N. (2016). Sq3r Implementation Method to Improve Reading Comprehension Ability Indonesian Subject in Elementary Student. (AISTEEL) e-ISSN: 2548-4613. Hal. 219-223
- Sumardjo, Jakob & Saini KM (1991). Apresiasi Kesusastraan Indonesia. Jakarta:PT Gramedia.
- Sumarno. (2011). Klasifikasi Media Pembelajaran. FKIP UKSW
- Sunaryo S. (2005). Pengembangan Multimedia Pembelajaran Interaktif Matakuliah Tata Hidang. Inotek: Jurnal inovasi dan aplikasi teknologi. Volume 9, Nomor 1, Februari 2005 Strong & Hoggan

Sutrisno. (2011). Metodologi Research. Yogyakarta: Andi Offset.

- Suyanto, M. (2003). Multimedia Alat Untuk Meningkatkan Keunggulan Bersaing, Jakarta : Andi
- Tan Seng Chee & Angela F.(2003). *Teaching And Learning With Technology*: An asia-pacific perspective. Singapore: Prentice Hall.
- Thang, S. M., Sim, L. Y., Mahmud, N., Lin, L. K., Zabidi, N. A., & Ismail, K. (2014). Enhancing 21st Century Learning Skills Via Digital Storytelling: Voices of Malaysian Teachers and Undergraduates. Procedia - Social and Behavioral Sciences, 118, 489–494. doi:10.1016/j.sbspro.2014.02.067
- Tanjung, S (2015). Pengaruh Media Pembelajaran Dan Gaya Kognitif Terhadap Hasil Belajar Sejarah. Paramita Vol. 25 No. 2 tahun 2015. ISSN: 0854-0039, E-ISSN: 2407-5825. Hlm. 261-271.
- Teeuw. (1984). Sastra dan Ilmu Sastra: Pengantar Teori Sastra. Jakarta: Dunia Pustaka Jaya.
- Tsou .(2006). Discovery of a synthetic dual inhibitor of HIV and HCV infection based on a tetrabutoxy-calixarene scaffold, Bioorg.Lett., 20, 2137-2139.
- Tucker, G. (2006). First person singular: *The Power Of Digital Storytelling*. Screen Education, 42, 54–58.
- Wahono, R.S. (2006). Aspek dan Kriteria Penilaian Media Pembelajaran : Yogyakarta
- Wellhousen.(1993). Eliciting and Examining Young Children's Storytelling
- Wenli T.(2004). Improving Speaking Skills Through Instruction in Oral Classroom Participation.www. brandies.edu/ department /roms/ strategies-speakingskill.
- Westwood, P. (2001). *Reading and learning difficulties: approaches to teaching and assessment*. The Australian Council for Educational Research Ltd : Camberwell, Victoria.
- White, H .2003).Instructional Leadership And Principal Visibility. The clearinghouse
- Widdowson, H. G.(1994). *Teaching Language as Communication*. Oxford: OxfordUniversity Press.

Wongsuwana .(2006). Miracle Yearbook). doi:10.15385/yb.miracle

- Xu, P& Baek.(2011). Korean terrestrial 3DTV broadcasting system: Current status. 2011 IEEE International Conference on Consumer Electronics (ICCE). doi:10.1109/icce.2011.5722921
- Ya-Ting C. Yang. (2011).Digital Storytelling For Enhancing Student Academic Achievement, Critical Thinkingand learning motivation: A year-long experimental study 59 (2012) 339–352Institute of Education & Centre for Teacher Education, National Cheng Kung University, No. 1, Ta-Hsueh Rd., Tainan 701, Taiwan, ROC
- Yang, Y.-T. C., & Wu, W.-C. I. (2012). Digital Storytelling for Enhancing Student Academic Achievement, Critical Thinking, and Learning Motivation: A Year-Long Experimental Study. Computers & Education, 59 (2), 339–352. doi:10.1016/j.compedu.2011.12.012